

# USING SLOW FEATURE ANALYSIS TO IMPROVE THE REACTIVITY OF A HUMANOID ROBOT'S SENSORIMOTOR GAIT PATTERN

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**Abstract:** This paper presents an approach for increasing the reactivity of a humanoid robot's gait, incorporating Slow Feature Analysis (SFA), an unsupervised learning algorithm issuing from the domain of theoretical biology. The main objective of this work is to find a means to detect disturbances in the gait pattern at an early stage without losing stability. Another goal is to investigate the general potential of SFA for using it within sensorimotor loops which to our knowledge has not been considered until now. The application of SFA within sensorimotor loops is motivated by pointing out its relation to second-order Volterra filters. Our experiments show that the overall reactivity of the gait pattern increases without any profound loss in stability, and that SFA appears to be suitable for the usage even at such levels of sensorimotor control that are directly involved into motor activity regulation.

## 1 INTRODUCTION

Recent trends in cognitive robotics stipulate new principles for designing intelligent systems, amongst others ecological balance in the complexity of the sensory, motor and neural systems of the agent (Pfeifer and Bongard, 2006). In order to develop autonomous robots that are able to learn advanced behaviours, particularly if they are presumed to learn in a fairly unsupervised manner, we expect the integration of redundantly covered sensory data channels to be indispensable for better and stable control mechanisms. For we are dealing with real hardware and a greatly intricate real world environment, ably integration of high-dimensional sensory data may increase stability and adaptivity without losing the reactivity of the dynamical system formed by the robot and its environment.

On the other hand, the integration of multi-dimensional sensory data streams asks for means to extract useful information in a computationally efficient manner. Slow Feature Analysis (SFA), the method applied in this paper is a promising candidate that may fulfill the forementioned constraints and needs.

SFA is an unsupervised learning algorithm issuing from the domain of theoretical biology. It was devel-

oped in order to find a method for learning and extracting invariances from visual data, exploiting the idea of temporal slowness (also called temporal stability, see e.g., (Wyss et al., 2006)), assuming that high-level abstract features of the input signal vary slowly over time. SFA can deal with high-dimensional data, for it is based on the generalised eigenvalue problem, for which fast and reliable algorithms exist. By applying SFA to visual data, it could be shown that temporal slowness is an important learning principle, yielding structures that resemble cells found in the primary visual cortex and the hippocampus (Berkes and Wiskott, 2002; Franzius et al., 2007). Besides, the algorithm's capability to detect and extract driving forces from non-stationary time-series (Wiskott, 2003) as well as its use for pattern recognition (Berkes, 2006) have been investigated.

In a recent paper, we have successfully shown that SFA can handle many kinds of sensory qualities by applying it to abstract visual features, acceleration sensor and motor position data from humanoid robots (Spranger et al., 2009). SFA extracted meaningful components from the multisensory input data stream, which were employed for detecting and classifying postures of humanoid robots.

In this article we demonstrate how SFA can be used to increase the reactivity of a biped gait pattern

provided for a humanoid robot platform. The gait pattern is neurally implemented and based on a sensorimotor loop. Although the walking pattern is generally stable, robots tend to fall to the ground when walking on surfaces with a high grip, such as carpets or natural surfaces. Thus, a mechanism to detect when the gait becomes unstable is needed. One of the main problems is that the fraction of time to avoid a collision with the ground or at least alleviate its effects is very short. However, in general both high stability and reactivity cannot be easily achieved at the same time. We show that SFA applied to a time embedded signal is formally equivalent to a so-called Volterra filter, and use SFA to learn the filter weights in an unsupervised manner. The result is a highly reactive filter, which is incorporated into the sensorimotor control loop that generates the movement, decreasing the response time of the dynamical system formed by the robot and its environment, and consequently providing means for a robust fall detection and prevention.

To our knowledge this is the first attempt to use SFA components for robot control, so that the presented work also constitutes a proof of concept for the successful application of SFA within sensorimotor loops.

The remaining paragraphs will cover the following topics: We begin with a short introduction to the Slow Feature Analysis and Volterra filters, pointing out why quadratic filters are a well-motivated choice for our purposes. Next, we pass over to the experiments section, presenting the robot platform that was used for our experiments, and describe the examined gait pattern and our modifications to it. In the last section we present our results and show that the modifications performed prove useful for increasing the robots reactivity without destabilisation of the gait. We conclude this article with a summary of the obtained results and by giving insights into future work.

## 2 METHODS

In this section we first give a brief introduction to the Slow Feature Analysis (SFA) algorithm and its mathematical foundations. Then, we show that SFA yields a solution that is formally equivalent to second-order Volterra filters with finite kernel. In a later section, we will exploit this relationship when we train an equivalent structure by means of a supervised learning algorithm and compare the obtained results.

### 2.1 Slow Feature Analysis

Slow Feature Analysis is an unsupervised learning algorithm that attempts to solve a particular optimisation problem related to temporal slowness (see (Wiskott, 1998) for the original publication and (Wiskott and Sejnowski, 2002) for a more extensive introduction). The aim of the algorithm is to extract slowly changing features from a multi-dimensional input signal which vary over a short time scale.

The learning problem can be stated as follows: Given a potentially multidimensional input signal  $\mathbf{x}(t) = [x_1, \dots, x_N]^T$ ,  $N$  being the dimensionality of the input, the algorithm searches for input-output functions  $g_j(\mathbf{x})$ ,  $j \in J$  that determine the output of the system  $y_j(t) := g_j(\mathbf{x}(t))$ . The objective function is given as

$$\Delta(y_j) := \langle \dot{y}_j^2 \rangle_t \quad \text{is minimal} \quad (1)$$

where  $\langle \cdot \rangle_t$  signifies the average over time and  $\dot{y}$  is the derivative<sup>1</sup> of  $y$ . The equation specifies the intended learning problem of temporal stability, i.e.,  $\Delta(y_j)$  is minimal if  $y_j$  varies slowly over time. However, every constant function would easily fulfill this restriction, so three additional constraints are formulated:

$$\langle y_j \rangle_t = 0 \quad (\text{zero mean}) \quad (2)$$

$$\langle y_j^2 \rangle_t = 1 \quad (\text{unit variance}) \quad (3)$$

$$\forall i < j \quad \langle y_i y_j \rangle_t = 0 \quad (\text{decorrelation}) \quad (4)$$

Equation 3 forces the output signal to carry information. Equation 4 requires the set of output functions to be decorrelated and therefore to carry different information and to not simply reproduce each other. It also induces an ordering on the output signals, i.e., the first signal  $y_1$  will be slowest one, while the next signal  $y_2$  will be less optimal, etc.

Since the above stated optimisation problem is in general hard to solve, SFA provides a solution to learning the real valued functions  $g_j$  by simplifying the problem: The input-output functions  $g_j$  are constrained to be linear combinations of a finite set of basis functions. Let the input signal be  $\mathbf{x} = [x_1, \dots, x_N]^T$ , then the input-output function  $\mathbf{g} = [g_1(\mathbf{x}), \dots, g_J(\mathbf{x})]^T$  can be defined as the weighted sum of  $K$  basis functions  $\mathbf{h} = [h_1, \dots, h_K]^T$ , yielding

$$y_j = g_j(\mathbf{x}) := \sum_{k=1}^K w_{jk} h_k(\mathbf{x}). \quad (5)$$

In the linear case no specific basis functions are used and the input-output functions compute as the

<sup>1</sup>The derivative is approximated by a finite difference  $\dot{x}(t) := x(t) - x(t-1)$  for we are dealing with discrete signals.

weighted sum of the input data; this application is called SFA(1) or *linear SFA*. In order to deal with nonlinearities in the input data the basis functions are chosen to be a polynomial, usually quadratical, expansion of the input, leaving the weight vectors  $\mathbf{w}_j$  to be learnt. This technique is similar to the so-called kernel trick (Aizerman et al., 1964), for the expanded signal serves as a basis for the vector space of polynomials or at least some finite dimensional subset of that vector space. The unit consisting of a polynomial expansion up to degree two combined with a linear SFA is usually referred to as SFA(2) or *quadratic SFA*.

Denoting the original input data or in case of SFA(2) the expanded data, respectively by  $\tilde{\mathbf{x}}$ , parameters are learnt by applying SFA to the mean centered signal  $\mathbf{x} = \tilde{\mathbf{x}} - \langle \tilde{\mathbf{x}} \rangle_t$ . Obviously  $\mathbf{x}$  automatically fulfills constraint 2. Inserting  $\mathbf{x}$  into the objective function 1 and into equation 4 yields

$$\Delta(y_j) = \langle \hat{y}_j^2 \rangle_t = \mathbf{w}_j^T \langle \tilde{\mathbf{x}} \tilde{\mathbf{x}}^T \rangle_t \mathbf{w}_j =: \mathbf{w}_j^T \mathbf{A} \mathbf{w}_j \quad (6)$$

and

$$\langle y_i y_j \rangle_t = \mathbf{w}_i^T \langle \tilde{\mathbf{x}} \tilde{\mathbf{x}}^T \rangle_t \mathbf{w}_j =: \mathbf{w}_i^T \mathbf{B} \mathbf{w}_j. \quad (7)$$

Furthermore, constraint 3 can be integrated into equation 1, resulting in the new objective function

$$\Delta(y_j) = \frac{\langle \hat{y}_j^2 \rangle_t}{\langle y_j^2 \rangle_t} = \frac{\mathbf{w}_j^T \mathbf{A} \mathbf{w}_j}{\mathbf{w}_j^T \mathbf{B} \mathbf{w}_j}. \quad (8)$$

It is known from linear algebra that the solution to this problem is given by the generalised eigenvalue approach:

$$\mathbf{A} \mathbf{W} = \mathbf{B} \mathbf{W} \mathbf{L}, \quad (9)$$

letting  $\mathbf{W} = [w_1, \dots, w_n]$  be the matrix of the generalised eigenvectors and  $\mathbf{L}$  the diagonal matrix of the corresponding eigenvalues  $\lambda_1, \dots, \lambda_n$ . It can be shown that the orthonormal set of eigenvectors sorted in descending order accordingly to their corresponding eigenvalues yields the weight vectors  $\mathbf{w}_j$  (Berkes, 2006).

One of the key features of the SFA algorithm is that if the training signal shares most of the characteristics of the target input signal, the learnt parameter set will generalise well on unseen data. Although the previously described exact solution of the optimisation problem is computationally demanding, the application of a trained SFA(2) to new data simply consists in the multiplication of the nonlinearly expanded, mean centered input signal by the SFA weight matrix  $\mathbf{W}$ .

Since the input signal might already be from a high dimensional input space, SFA(2) does, due to the polynomial expansion, heavily suffer from the curse of dimensionality. In order to deal with the explosion

in dimensionality SFA can be applied successively in networks of SFA modules, passing only a limited amount of slowest components to the next module. We will reduce the dimensionality of the input by prepending the SFA(2) module with an SFA(1) module.

## 2.2 Second-order Volterra Filters

It has been shown in (Berkes and Wiskott, 2006) that every input-output function  $y_j(t) = g_j(\mathbf{x})$  learnt by a quadratic SFA can be formulated in a general inhomogenous quadratic form as given by the following equation:

$$y_j(t) = c + \mathbf{f}^T \mathbf{x} + \frac{1}{2} \mathbf{x}^T \mathbf{H} \mathbf{x}. \quad (10)$$

Letting  $\mathbf{x}(t) := [x(t-m+1), x(t-m+2), \dots, x(t)]$ , i.e., a time embedded signal with tap delay  $m$ , this form corresponds to the second-order Volterra series with finite kernel, which provides the basis for so-called Volterra filters, a type of well-studied nonlinear FIR filters<sup>2</sup> (Mathews, 1991; Lau et al., 1992). The coefficient terms  $c \in \mathbb{R}$ ,  $\mathbf{f} \in \mathbb{R}^m$  and  $\mathbf{H} \in \mathbb{R}^{m \times m}$  are also called the *filter kernels*. The relation between SFA and Volterra filters is interesting insofar as classic approaches for the design of these filters focus on supervised adaptation, whereas the SFA is a strictly unsupervised method.

In fact, quadratic filters are very suitable for the use with dynamic acceleration sensory data: As described in the next section, the robot platform used in this paper features several pairs of orthogonal acceleration sensors. The two-dimensional vector  $\mathbf{x}$  formed by the values of an orthogonal acceleration sensor pair can be expressed by polar coordinates,

$$x_1 = r \cos(\phi), \quad x_2 = r \sin(\phi), \quad (11)$$

and obviously, the squared sum of the two sensors eliminates the sinus and cosinus terms,

$$x_1^2 + x_2^2 = r^2, \quad (12)$$

thus, being proportional to the energy. As shown below, the described filter learning algorithms exploit this fact in order to separate the sensory input signal into dynamic and static parts, facilitating the smoothing of the signal.

## 3 EXPERIMENTS

Our experiments were conducted on a humanoid robot platform which was developed at our laboratory

<sup>2</sup>Finite impulse response filters.

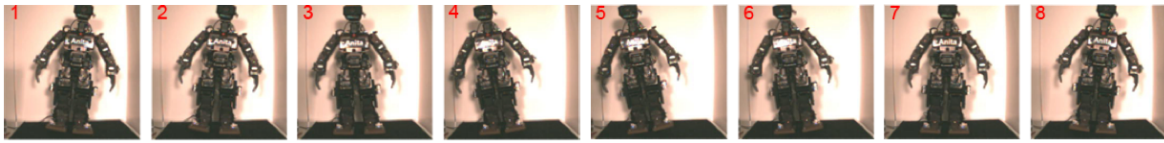


Figure 1: Extract from a high speed video depicting the movement in the coronal plane.

specifically for researching basic motion capacities, most importantly biped walking. In this section we briefly describe our robot platform, the examined gait pattern and how we use SFA for our aim of increasing its reactivity.

### 3.1 Embodiment

The humanoid robots used in our experiment are robots of the so-called *A-series* platform. The robot is based on a commercially available robot kit, called *Bioid*, which was augmented by additional processing power, a camera in the head and several proprioceptive sensors. The robot features 21 degrees of freedom, 19 in the body, including elbow, hand, hip, knee and foot joints, as well as motors driving the pan-and-tilt unit for the camera. Eight microprocessor boards are distributed across the body for actuator control, additionally featuring a two-axes acceleration sensor each. The boards are located on the hips, arms and shoulders. Each board controls up to two actuators, while communicating via a shared system bus, that integrates incoming and outgoing data from the sensors and the motors. Throughout our experiments all sensory and motor values were normalised to  $[-1.0, 1.0]$ .

### 3.2 Gait Pattern

The studied gait pattern is based on a neurally implemented sensorimotor loop, which was developed at our laboratory. The underlying neural model consists of standard time discrete units using the hyperbolic tangent as a nonlinear transfer function.

The gait pattern starts with an oscillation in the coronal plane, initiated by letting the robot move its feet such that it subsequently displaces its weight from one foot to the other in order to get the feet off the ground. Figure 1 shows a series of snapshots from a high speed video depicting this coronal movement. Then, as soon as a sensory threshold is reached, the robot starts moving its feet to the front, beginning to walk.

In this article we concentrate on a specific piece of the whole network, namely the part responsible for the creation of the oscillating movement in the coronal plane. Figure 2 shows the corresponding neural networks. The blue circles indicate input coming from the robot's sensors, red circles output to the mo-

tors and finally white circles represent the forementioned neural units. A possible bias value is written into the neuron. The input values received by the network consist of data from two acceleration sensors that are located on the robot's left and right shoulder and direct to the coronal plane. The calculated output value is passed to the robot's hip and ankle roll motors.

In figure 2(a), the first version of the gait network is depicted, which will be called the *unfiltered gait network*. The inputs are fed into a neuron where they are equally weighted, summed and possibly distorted by the nonlinearity of the hyperbolic tangent. In this version of the network the output of the neuron is immediately fed into the motor outputs; however, conducting the unfiltered signal directly to the motors results in high energy consumption and a less stable movement pattern because of high frequency components, which are contained in the possibly noisy acceleration sensor data. Therefore, as shown in figure 2(b), two IIR filters<sup>3</sup> in terms of two leaky integrators connected in parallel (red neurons and weights) were introduced into the network serving as a low-pass filter. We will call this network the *IIR gait network*.

### 3.3 Training Data

In order to use the SFA(2) module within the sensorimotor loop, the module has to be passively trained on a recorded walking sequence. For comparison, different sequences were generated and used as training data: The first type of sequences was generated using the unfiltered gait network, the second type using the IIR gait network. The sequences consisted only of the walking pattern and did mostly not contain any remarkable disturbances. Sequences were recorded at 100 Hz and were up to 60 seconds long.

In each case the slowest component was used for the motor outputs. However, the slowest component had to be multiplied by  $-0.1$  since the sign switched according to the coronal acceleration sensor, and it also had to be rescaled in order to be used as a motor control value.

<sup>3</sup>Infinite impulse response filters.



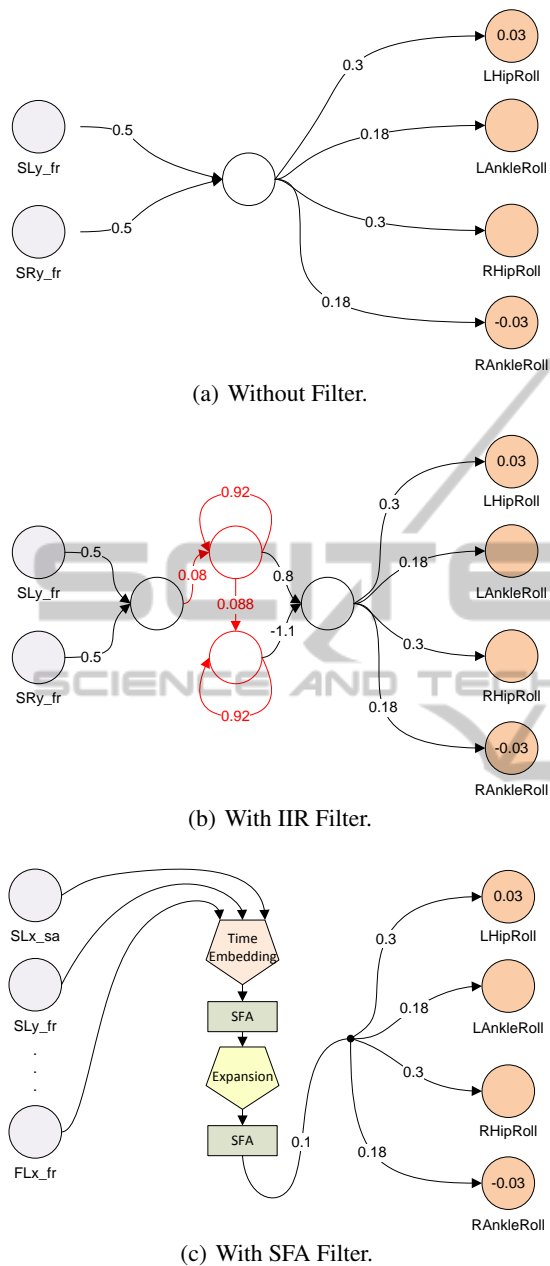


Figure 2: Sensorimotor loops generating an oscillation in the coronal plane. Top: Raw sensorimotor loop without any filter. Middle: Intermediate smoothing with an IIR filter (red structure).  $SLy\_fr$  and  $SRy\_fr$  denote the robot's coronal shoulder acceleration sensors. Bottom: Replacing the IIR filter by an SFA module. Integrating more sensors into the SFA module yields more stable output components.

### 3.4 Application of the SFA

An obvious drawback of using a leaky integrator to filter the sensory input is that it decreases the reactivity of the whole network. Therefore, the filter structure

was replaced by an SFA module as depicted in figure 2(c). In contrast to the IIR filter more acceleration sensor values were integrated, namely four sensors from both shoulders and another four sensors located at the robot's feet (overall four sensors directing to the coronal plane and four to the sagittal plane). All 16 sensors could have been used, but in order to keep computational cost low the number of sensors was reduced as long as no deterioration of the resulting SFA(2) components was observed. Interestingly, the resulting components were slightly better when also sagittal sensors were fed into the SFA(2) module. As previously mentioned, this is owed to the fact that the orthogonal sensor pairs facilitate the extraction of dynamic components.

The employed SFA module consists of several subunits: First, the incoming sensory data is embedded in time. The number of tap delays was set to  $m = 8$ , i.e., the current and the seven prior sensory data values were passed to the SFA unit, which was empirically evaluated to be a good compromise between computational effort and smoothness of the resulting signal. In the next step, the result from the time embedding is fed into a linear SFA unit which reduces the dimensionality of the signal to 16 components. Then the 16 components are expanded using a polynomial expansion up to degree 2 and at last passed to a final SFA unit, together forming an SFA(2) unit. Output signals from both the linear and the quadratic SFA units are cut off and bound to  $[-10.0, 10.0]$  in order to prevent from very high values caused by the polynomial expansion. Only the first and thus slowest component  $y_1$  of the final SFA unit is considered and used as a driving force for the motor outputs.

Although we described in (Spranger et al., 2009) that it is possible to obtain very smooth resulting SFA components by the application of several subsequent SFA steps and without time embedding, this method is inappropriate for this task. The reason is that a cascade of subsequent SFA components adapts very strongly to the training data, causing heavily jittered components if applied to even slightly differing unseen input data.

## 4 RESULTS

We conducted several experiments with our robots, using the SFA implementation available from the open source Modular Toolkit for Data Processing (MDP) (Zito et al., 2009).

In order to compare the obtained signals the  $\eta$  value proposed in (Wiskott and Sejnowski, 2002) was

used:

$$\eta(y) := \frac{T}{2\pi} \sqrt{\Delta(y)}, \quad (13)$$

a smaller value indicating slower signals.

#### 4.1 Extracted SFA Components

Figure 3 plots data stemming from an extract of an SFA training sequence generated by the unfiltered gait network. The acceleration sensor data mix, the signal obtained by the application of the IIR filter to the acceleration data mix and the slowest component extracted by the SFA module are depicted. All signals were whitened before plotting for better comparability and calculation of  $\eta$  values. The acceleration data mix's  $\eta$  value being at 10.45 is much higher than the values of the IIR and SFA filtered signals ranging both at about 2.9. It is obvious that the resulting slowest component is highly correlated to both the acceleration data mix and to the IIR filtered signal. However, a short delay in the SFA module compared to the other signals issuing from the time delay is observable. As shown later this has no negative impact on the reactivity of the system, although it does slightly lower the maximum frequency of the coronal oscillation. The SFA components resulting from training on a IIR gait network looked similar.

#### 4.2 Comparison to an LMS Adaptive Volterra Filter

As mentioned before, the trained SFA module corresponds to a second-order Volterra filter. Therefore, we compared the SFA module to a filter obtained by an adaptive algorithm based on a straightforward least mean squares (LMS) approach (Lau et al., 1992), (Zaknich, 2005, chapter 10.4). The algorithm was trained with the input data and the same tap delay as the SFA ( $m = 8$ ), the IIR filter output was used as the supervisor signal. The weight terms were initialised with small random values and different learning rates  $\mu$  were tested. Applied to the same acceleration data mix as depicted in figure 3, the optimal result of  $\eta = 4.36$  was achieved with  $\mu = 0.01$ , yielding a slightly worse result than the SFA and IIR filters.

The examination of the weights learnt by the Volterra filter as well as the SFA component shows, that both learning algorithms combine the linear and the quadratic part in an identical manner: The linear part contains the main oscillation of the signal, whilst the quadratic part is irrespective of the oscillatory movement and only captures high-frequent components. Hence, by means of the quadratic part high-frequent and noisy components can be removed from

the signal. Figure 4 shows the slowest SFA component and its quadratic and linear parts.

#### 4.3 Using SFA in the Sensorimotor Loop

As the slowness criterion is not equivalent to the definition of an ideal low-pass filter, it is by no means guaranteed that the trained SFA module repels high frequencies, and therefore there is a risk that high-frequency components become predominant in the signal and lead to instability of the whole gait. Anyway, the SFA module built into the network structure provided a stable walking gait when trained on walking sequences generated by the unfiltered gait network. Unforeseen motor activity with strong jitters was only experienced if the robot was not upright but laid down or the like; obviously, this jitters can easily be avoided, e.g., by using an SFA posture detector signal inhibiting motor activity in non-upright positions.

Surprisingly, using an SFA module trained on sequences stemming from the IIR gait network yielded a less stable gait and provoked more jitters. We hypothesise that training an SFA module with noisier input makes the resulting module more sensitive to the experienced noise and therefore more stable.

Table 1 summarises the properties of the different gait networks. For each of the presented networks, a sequence of 40 seconds was recorded. In order to obtain the average frequency of the frontal oscillatory movement of the resulting gait, the autocorrelation of the equally weighted sum of the two frontal shoulder acceleration sensors was calculated. While the unfiltered gait network and the IIR filtered gait network produce an oscillation with almost the same frequency, the SFA gait network produces a less dynamic movement due to the aforementioned tap delay. The increased amplitude of the unfiltered gait net results from instabilities during the training sequence.

Table 1: The average frequency and its amplitude for the oscillatory movement resulting from the different gait networks.

	Frequency (Hz)	Amplitude
No filter	0.01475	0.41
IIR	0.01525	0.33
SFA	0.01275	0.32

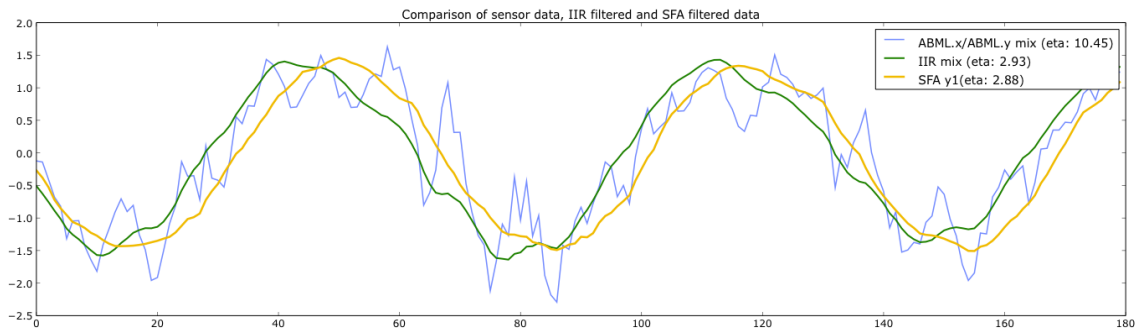


Figure 3: Comparing a weighted sum of the coronal acceleration sensors located at the shoulders to an IIR filtered signal and the slowest component extracted by SFA.

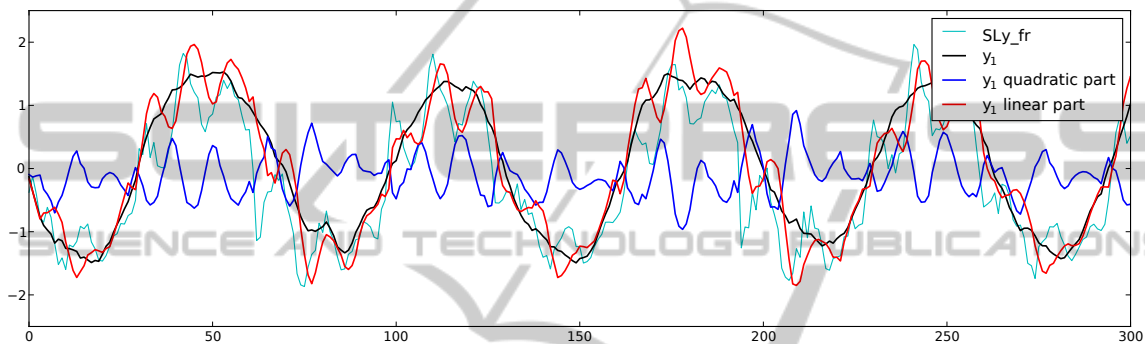


Figure 4: The slowest SFA component, separated into its linear and its quadratic part. The linear part contains the oscillatory movement while the quadratic part consists of noisy

#### 4.4 Impact of Disturbances

Now that we have shown the stability of the modified gait network using SFA, we have to give evidence that the reactivity of the system increases. In order to do so we consider an artificially disturbed input signal and compare the response of the trained SFA module to the response of the IIR filter. Figure 5 shows both reactions to an artificial stimulus, consisting of an increasing negative value of 3 time steps (30 milliseconds) duration added to all coronal sensors. The dotted lines indicate how the IIR filter or the SFA module, respectively, react on the non-disturbed signal, the continuous lines show the reaction to the disturbance which is indicated by the red dots. While the IIR filter remains almost unchanged, the disturbance exhibits strong impact on the SFA component immediately. When disturbing the acceleration sensors with positive values, the SFA component also exhibits a remarkable reaction.

## 5 CONCLUSIONS AND FUTURE WORK

We have demonstrated how Slow Feature Analysis, an unsupervised learning algorithm based on the slowness principle can successfully be integrated into sensorimotor loops for advanced robot control. Using a time embedded signal of noisy acceleration sensor data recorded during a walk sequence of a humanoid robot as training data for the SFA, we get a structure that is formally equivalent to a second-order Volterra filter. The obtained filter structure extracts the gait pattern's main characteristics from the training data in a reliable and unsupervised manner, reducing noise and disturbances. More importantly, the filter can be used within the sensorimotor loop for the generation of the walking pattern and its characteristics exhibit higher reactivity than a comparable IIR filter.

This insight reveals new perspectives for the opportunities to use SFA for signal processing and within sensorimotor loops, even at low levels which are directly involved in motor activity control. Equally, the new structure allows faster detection

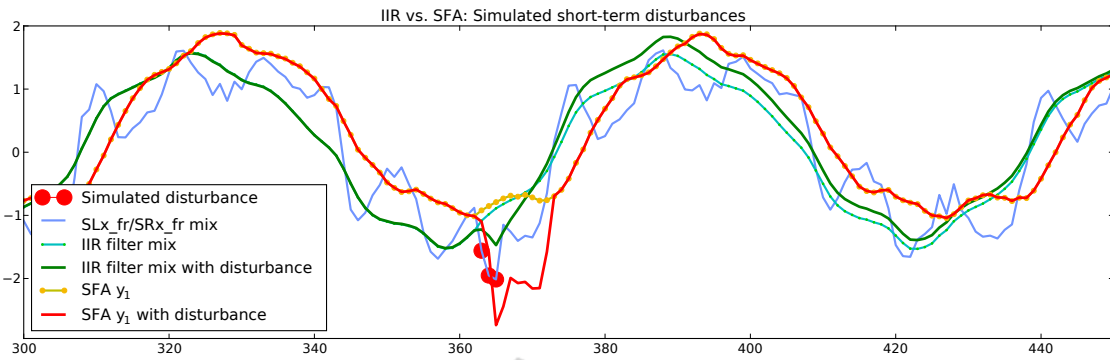


Figure 5: Comparing the response to a short disturbance of the IIR filtered signal and the slowest component extracted by SFA.

of undesirable configurations of the robot.

Future work will focus on how the achieved increase in reactivity can be efficiently used for the improvement of the safety of the gait pattern. Several approaches are conceivable, e.g., the reduction of motor activity as soon as the SFA signal leaves its allowed range. Also one could imagine to use predictors that are trained on the SFA component; a high prediction error would then indicate upcoming problems.

Another promising investigation is the online adaption of the calculated SFA component by an adaptive LMS algorithm as mentioned in 4.2. This would prove helpful in cases when the robot's sensors are exchanged and therefore slight decalibration may occur.

In addition, further investigation will be carried out on the applicability of SFA to other use cases for humanoid robotics. The newly available successor of the A-series platform, the *Myon* robot, is equipped with a higher amount and additional modalities of sensors, like pressure sensors located in the feet, etc. Considering the results hitherto, SFA can prove useful for the extraction of robust high level abstract features that meaningfully describe the robot's states on one hand, and stabilise robot control on the other hand.

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