

A Rule Induction with Hierarchical Decision Attributes

Chun-Che Huang¹, Shian-Hua Lin², Zhi-Xing Chen¹ and You-Ping Wang¹

¹Department of Information Management, National Chi Nan University, #1, University Road, Pu-Li, Taiwan 545, Taiwan

²Department of Computer Science and Information Engineering, National Chi Nan University,
#1, University Road, Pu-Li, Taiwan 545, Taiwan

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Abstract: Hierarchical attributes are usually predefined in real-world applications and can be represented by a concept hierarchy, which is a kind of concise and general form of concept description that organizes relationships of data. To induct rules from the qualitative and hierarchical nature in data, the rough set approach is one of the promised solutions in data mining. However, previous rough set approaches induct decision rules that contain the decision attribute in the same hierarchical level. In addition, comparison of the reducts using the Strength Index (SI), which is introduced to identify meaningful reducts, is limited to same number of attributes. In this paper, a hierarchical rough set (HRS) problem is defined and the solution approach is proposed. The proposed solution approach is expected to increase potential benefits in decision making.

1 INTRODUCTION

Rough Set (RS) theory was developed by Pawlak (1982) to classify imprecise, uncertain, or incomplete information, or knowledge expressed by data acquired from experience (Pawlak, 1982). The main advantage of rough set theory is that it does not require any preliminary or additional information about data: like probability in statistics or basic probability assignment in Dempster–Shafer theory and grade of membership or the value of possibility in fuzzy set theory (Thangavel and Pethalakshmi, 2009). Over the past years, RST has indeed become a topic of great interest to researchers and has been applied in many areas.

Previous Rough Set (RS) Theory approaches cannot produce rules containing preference order, namely, cannot achieve more meaningful and general rules (Sun et al., 2005). RS based induction often generates too many rules without focus and cannot guarantee that the classification of a decision table is credible, for example, generation of classification rules in Hassanien (2004), information-rich data to reduce the data redundancy in Jensen and Shen (2004), the analysis of diabetic databases in Breault (2001), an unsupervised clustering in Questier et al., (2002), discovery of statistical significance rules in Yin et al., (2001), and an algorithm to infer rules in Phuong et

al., (2001).

Tseng (2008) proposed a new RS method, called alternative rule extraction algorithm (AREA) to discover preference-based rules according to the reducts with the maximum of strength index (SI), which is introduced in order to identify meaningful reducts. However, comparison of the reducts using the Strength Index (SI) is limited to the same number of attributes. SI should be counted in a reasonable way of average the weights of selected attributes.

Moreover, Tseng (2008) and most of the previous studies on rough sets focused on finding rules that a decision attribute does not have hierarchical concept. However, hierarchical attributes are usually predefined in real-world applications and could be represented through a hierarchy tree (Hong et al., 2009). A concept hierarchy is a kind of concise and general form of concept description that organizes relationships of data.

In this study, a hierarchical rough set (HRS) problem is defined as follows: Given a decision table data with hierarchical decision attributes, one could induct decision rules from the reducts, the minimal subset of attributes that enables the same classification of elements of the universe as the whole set of attributes in each corresponding object. The reduct has the highest strong index (SI).

The objective of this study is to develop a

solution approach to resolve the HRS problem based on AREA and characterized:

- 1) Induct a reduct that is the minimal subset of attributes that enables the same classification of elements of the universe as the whole set of attributes.
- 2) Present a revised strength index to identify meaningful reducts from all reducts, rather than from the same number of attributes selected in the reducts.
- 3) Explore the most specific decision attribute level by level in the level-search procedure.

The paper is outlined as follows: Section 2 surveys the literature related to rough set theory. Section 3 proposes the solution approach and section 4 concludes this study.

2 LITERATURE REVIEW

Rough sets theory has often proved to be an excellent mathematical tool for analyzing a vague description of objects (called actions in decision problems). The adjective “vague”, refers to the quality of information and means inconsistency or ambiguity which follows from information granulation (Pawlak, 1982). In the Rough Set (RS) Theory, a reduct is the minimal subset of attributes enabling the same classification of elements of the universe as the whole set of attributes. In the RS theory, attributes are classified into two sets: condition and decision attributes. The second one refers to the outcomes of the data set. Rough sets theory has often proved to be an excellent mathematical tool for analyzing a vague description of objects (called actions in decision problems). The adjective “vague”, refers to the quality of information and means inconsistency or ambiguity which follows from information granulation (Pawlak, 1982; 1991).

Over the past years, the RS theory has indeed become a topic of great interest to researchers and has been applied to many areas, for example, environmental performance evaluation (Chèvre et al., 2003); (Yang et al., 2011), machine tools and manufacture (Jiang et al., 2006), industrial engineering (Liu et al., 2007), integrated circuits (Yang et al., 2007), medical science (Pattaraintakorn and Cercone, 2008); (Salama, 2010), economic and financial prediction (Chen and Cheng, 2012); (Cheng et al., 2010); (Tay and Shen, 2002), electricity loads (Pai and Chen, 2009), meteorological (Peters et al., 2003), airline market

(Liou and Tzeng, 2010) customer relationship management (Tseng and Huang, 2007), transportation (Kandakoglu et al., 2009); (Léonardi and Baumgartner, 2004); (Utne, 2009) and other real-life applications (Lewis and Newnam, 2011); (Sikder and Munakata, 2009); (Yeh et al., 2010). This success is due in part to the following aspects of RS theory: (i) Only the facts hidden in data are analyzed, (ii) No additional information about the data is required such as thresholds or expert knowledge, and (iii) A minimal knowledge representation can be attained (Jensen and Shen, 2004).

However, previous studies on rough sets focused on finding certain rules and possible rules that a decision attribute is in one level only and not hierarchical. However, hierarchical attributes are usually predefined in real-world applications and could be represented by a hierarchy tree (Hong et al., 2009). A concept hierarchy is a kind of concise and general form of concept description that organizes relationships of data. Tseng (2006) proposed an approach to generate concept hierarchies for a given data set with nominal attributes based on rough set. Dong et al., (2002) presented the model and approach for hierarchical fault diagnosis for substation based on rough set theory. These approaches not only improve the efficiency of the discovery process, but also express the user's preference for guided generalization. However, they did not consider the decision attribute with different values in a different level combination, for example, outcome O1 at level 1, outcome O2 at level 2, and O3 at level 2.

Moreover, traditional RS approaches cannot produce rules containing preference order, namely, cannot achieve more meaningful and general rules (Sun et al., 2005). RS based induction often generates too many rules without focus and cannot guarantee the classification of a decision table is credible. For example, generation of classification rules in Hassanien (2004), information-rich data to reduce the data redundancy in Jensen and Shen (2004), the analysis of diabetic databases in Breault (2001), an unsupervised clustering in Questier et al., (2002), discovery of statistical significance rules in Yin et al., (2001), an algorithm to infer rules in Phuong et al. (2001).

New approaches, e.g., Tseng (2008) proposed a new RS method, called alternative rule extraction algorithm (AREA) to discover preference-based rules according to the reducts with the maximum strength index (SI), which is introduced to identify meaningful reducts. However, these approaches used

two stages to generate reducts and induct decision rules, respectively. Large computing space is required to store the reducts from the first stage, and solution searching is complex. Moreover, comparison of the reducts using SI is limited to the same number of condition attributes which are selected in the reducts.

Next, a hierarchical decision rule induction algorithm was proposed to solve the hierarchical rough set (HRS) problem defined in section 3.

3 SOLUTION APPROACH

The hierarchical rough set problem is defined in this section first. The concept of the hierarchy framework is introduced and three axioms are presented to show how the optimal level decision rules are reached. The hierarchical decision rule induction algorithm (HDRIA) is proposed to find the decision rules finally. The accuracy and the coverage are presented for each decision rule by HDRIA.

3.1 Hierarchical Rough Set (HRS) Problem

In this study, the hierarchical rough set problem is defined as:

Given:

1) A hierarchical transportation decision table $I = (U, A \cup \{d\})$, where U is a finite set of objects and A is a finite set of attributes. The elements of A are called condition attributes. $d \notin A$ is a distinguished hierarchical decision attribute at different level.

2) A concept hierarchy (a tree or a lattice) H_k refers to on a set of domains O_x, \dots, O_z :

$H_{k+1} : \{O_x \times \dots \times O_z\} \rightarrow H_{k+1} \rightarrow H_k$, where H_{k+1} denotes the set of concepts at the the $(k+1)$ th level, H_k denotes the concepts at one level higher than those at H_{k+1} , and H_1 represents the top level denoted as "ANY".

Objective:

Minimize the subset of U , in which the specific decision attribute of decision rules (r_i) is with the highest Strong Index (SI) and maximal level number.

Subject to the following four constraints:

- 1) $A = C \cup D$,
- 2) $B \subset C$
- 3) $POS_B(D) = \{x \in U : [x]_B \subset D\}$
- 4) For any $a \in B$ of C , $K(B, D) = K(C, D)$, and

$K(B, D) \neq K(B - \{a\}, D)$, where, C is condition domain and D is decision domain. Attribute $a \in A$, set of its values. $K(B, D)$ is the degree of dependency between B and D .

$$K(B, D) = \frac{\text{card}(POS_B(D))}{\text{card}(POS_C(D))}$$

$POS_B(D)$ is the positive region and includes all objects in U which can be with classified into classes of D , in the knowledge B .

3.2 The Structure of the Concept Hierarchies

Notation:

- O : a decision attribute set;
- k : decision attribute hierarchical index;
- l : level index;
- e : entry point;
- H_k : the concept hierarchy corresponding to O ;
- H_{kl} : the concept hierarchy corresponding to O at level l ;
- sk : number of levels in the H_k ;

Suppose that a concept hierarchy H_k refers to on a set of domains O_x, \dots, O_z . $H_{k+1} : \{O_x \times \dots \times O_z\} \rightarrow H_{k+1} \rightarrow H_k$, where H_{k+1} denotes the set of concepts at the $(k+1)$ th level, H_k denotes the concepts at one level higher than those at H_{k+1} , H_1 represents the top level denoted as "ANY", O_x refers to the value of attribute = x at level 1, $O_x.y$ refers to the value of attribute = x at level 1 and y at level 2, and $O_x.y.z$ refers to the value of attribute = x at level 1, y at level 2, and z at level 3, ..., etc.

$O_x.y.z \in O_x.y \in O_x$ implies that more level, more specific information. And, in the concept tree, O_x is father node of $O_x.y$. $O_x.y$ is a son node of O_x . $O_x.y$ and $O_x.n$ are brother node for each other.

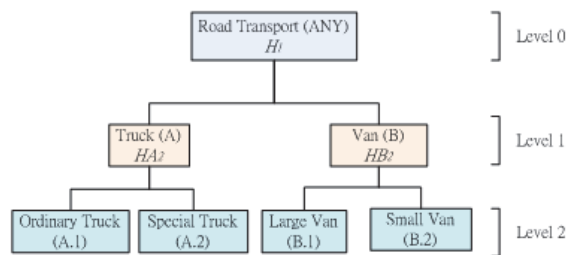


Figure 1: An example of Concept Tree.

In the concept tree, the most general concept can be a universal concept, whereas the most specific concepts correspond to the specific values of attributes in the data set. Each node in the tree of

concept hierarchy represents a concept transportation hierarchy. In Fig. 1, for example, $OA.1 \cup OA.2 = HA2 \in OA$, $OB.1 \cup OB.2 = HB2 \in OB$, $OA \cup OB = H1 \in O0$.

3.3 The Level-search Procedure

Three axioms are supported to show how the final decision rules are reached. Initially, the default entry point for hierarchical decision attribute (outcome) is at the top level ($e = 1$). Then the level-search procedure explores down level until violation from the axioms to stop further exploration. The final decision rules are induct.

For example, in Fig. 2, the decision rule's outcome at Level 2 ($OA.2 =$ the special truck) is more informative than Level 1 ($OA =$ truck). The procedure will explore level 2 if no any violation in three axioms.

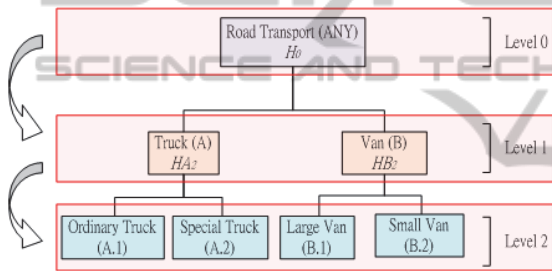


Figure 2: Concept hierarchies search process.

The three axioms are proposed as follows:

Notations:

- O: a decision attribute (outcome) set;
- k: the decision attribute hierarchical index;
- L: level of concept hierarchy;
- l: level index;
- Ck: the node of outcome Ok in the concept hierarchy
- Hkl.

Axiom 1: Ll is more informative than Ll-1

Axiom 2: For the node Ck in the hierarchy tree, outcome of each Ck's children nodes \notin outcomes of all current decision rule set, stop explore.

Axiom 3: Stop exploring node Ck if two conditions are met: (1) its outcome Ok \in outcomes in current decision table, but \notin outcome of the current decision rule set. (2) Outcomes in its brother node \in outcomes in current decision table, and \in outcomes of the current decision rule set.

For example, given a decision table in Table I, The outcomes are explored at level 2. There are three outcomes (1.1, 1.2, and 2.1). The data of the level 2

decision table are exemplified in Table I. Apply the RS approach and explore at a node C1, the current decision rule set is obtained in Table II.

Table 1: The level 2 decision table.

Object	A1	A2	A3	O	Cardinal number
1	1	2	2	1.1	10
2	2	2	1	1.1	10
3	2	2	1	1.2	10
4	1	1	1	2.1	10
Wj	0.1	0.4	0.2		

Table 2: The level 2 decision rule set.

Rule NO	A1	A2	A3	O	Object Cardinality	SI	Support Object
1			2	1.1	10	2	1
2		1		2.1	10	4	4

Object 3 has the outcome $O_{1.2}$ in the decision table but not in the current decision rule set. Moreover, the outcome $O_{1.2}$ who has brother outcome $O_{1.1}$ is in the decision table and also in the decision rule. Then, stop exploring node C_1 . In this case, since two outcomes of brother nodes conflict to each other (i.e. one of them is not in the decision set), the procedure will stop at their father node.

3.4 The Hierarchical Decision Rule Induction Algorithm (HDRIA)

The main idea of the HDRIA is to select an object to entry. Then set the default entry point $e = L1$ and $CANCK = GO$. Based on DREA in Section II-A, find the set of decision rules for each object. For each note Ck, if $CANCK = GO$ then check:

According to Hkl, if all outcomes of decision table \in outcomes of the current decision rule set, based on Axiom 1, then explore next level.

According to Hkl, if all outcomes of decision table \notin in outcome of decision rule, based on Axiom 2, then stop exploring this node.

According to Hkl, if the node Ckl whose outcomes (Ok) in the Hkl corresponding decision table \notin outcomes of the current decision rule set, but there is another brother note Ck'l whose outcome (Ok') of the corresponding decision table \in the current decision rule set, then based on Axiom 3, stop exploring Ckl. And go exploring its brother node,

Ck_l .

If Ck_l has no more low level, then stop explore, otherwise repeat these steps until no more node to explore.

In the AREA proposed by Tseng (2008), the strength index of reduct f is computed as $SI(f) = \sum_{j=1}^m v_j W_j * n_f$.

The weakness of the that $SI(f)$ is the comparison of the reducts is limited to the same decision attribute and to same number of attributes selected in the reducts. While number of attributed involved is more, the $SI(f)$ is larger, which conflicts with the objective of an attribute reduct which is a minimal subset of attributes that provides the same descriptive ability as the entire set of attributes. In the other words, attributes in a reduct is jointly sufficient and individually necessary (Yao and Zhao, 2009). Therefore, the $SI(f)$ is revised and refers to as follows:

$$SI(f) = \frac{\sum_{j=1}^m v_j W_j x_{nf}}{\sum_{j=1}^m v_j} \quad (1)$$

where: f is the reduct index, $f = 1, \dots, n$;

$v_j = 1$ if condition attribute j is selected,

0 otherwise ($A_j = "x"$);

W_j is the weight of condition attribute j ;

n_f is the number of identical reducts f ;

The hierarchical decision rule induction algorithm (HDRIA) is presented as follow:

Notation:

e: entry point;

L: level of concept hierarchy;

l:l evel index;

O: a decision attribute set;

k: decision attribute hierarchical index;

Hk: the concept hierarchy corresponding to O_k ;

Hkl: the concept hierarchy corresponding to O_k at level

l;

Ck_l : the node of outcome O_k in the concept hierarchy

Hkl;

CAN_{Ck_l} : an option GO or NG for Ck_l . GO means can go

to next level. NG means stop;

r: node index;

sk: number of levels in the Hk;

sr: number of Ck_l ;

Input: the decision table

Output: the decision rule set

Step 0 Initialization

Select the block of the data need to analysis.

Set the default entry point $e = L1$.

Set $CAN_{CO_0} = GO$

Step 1 Based on **Axiom 1**

For $l = 1$ to $sk+1$

Apply DRIA to find the decision rule set

For $r = 1$ to sr

If $CAN_{Ck_l} = GO$

If all Hk_l outcomes of decision table \in outcomes of all decision rules then set $CAN_{Ck_{l+1}}$

$\leftarrow GO$

End if

If all Hk_l outcomes of decision table \notin outcome of decision rule

Based on **Axiom 2**, then set CAN_{Ck_l}

$\leftarrow NG$

End if

If node Ck_l in Hk_l outcome (O_k) of decision table \notin outcome of decision rule, but other node Ck_l in

Hk_l outcome (O_k) of decision table \in the decision rule set, then based on **Axiom 3**, set

$CAN_{Ck_l} \leftarrow NG$, $CAN_{Ck'_l} \leftarrow GO$

Endif

Else If node Ck_l no more relatively low level,

then $Ck_l = Ck_{l-1}$ and $CAN_{Ck_l} \leftarrow NG$

End if

End if

Else if $CAN_{Ck_l} = NG$, then Stop;

End for

End for

Step 2 Termination: Stop and output the results.

3.5 Validation of HDRIA

In order to validate the accuracy and coverage of HDRIA, two performance measures are introduced: accuracy index, coverage index. Accuracy index $\alpha_R(D)$ and coverage index $\psi_R(D)$ are defined as following (Tsumoto, 1998):

$$\alpha_R(D) = \frac{|[X]_R \cap D|}{|[X]_R|}, \text{ and } 0 < \alpha_R(D) \leq 1$$

$$\psi_R(D) = \frac{|[X]_R \cap D|}{|D|}, \text{ and } 0 < \psi_R(D) \leq 1$$

where: $|A|$ denotes the cardinality of set A , $\alpha_R(D)$ denotes the accuracy of R (e.g., $e_{ij} = v_{ij}$, in a decision table) as to categorization of D , and $\psi_R(D)$ denotes a coverage, respectively.

The accuracy (ac) and the coverage (co) of the

example (data in Table I and concept tree in Fig. 1) are computed. The comparison between the optimal level and all in top, 2nd, 3rd, and all in lowest levels by HDRIA is presented in Table III. In Table III, the coverage is the worst at the top level (the traditional RS approaches). And the result of the coverage is the best at the optimal level (the proposed approach). The proposed algorithm can reach a final rule set, which shows:

- All qualified decision rules can be found.*
- The optimal level outcome is specific.*
- The best accuracy and coverage for each rule.*

Table 3: The accuracy and coverage.

Rule No.	Top level		2 nd level		3 rd level		The lowest level		Optimal level	
	ac	co	ac	co	ac	ac	ac	co	ac	co
1	0.5	0.33	1	1	1	1	1	1	1	1
2	1	0.67	1	1	1	1	1	1	1	1
3	1	0.5	1	0.5	1	1	-	-	1	1
4	1	0.5	-	-	-	-	-	-	1	1
Number of rules	4		3		3		2		4	

*Note: the lowest level refers that all outcomes are the specific in the decision table.

The complexity of AREA and REA are compared in Table IV. The results shows that REA is more efficient since complexity of traditional RS approach is $O(n^4)$ (Reduct Generation) + $O(3r^2 + R)$ (REA). Complexity of REA algorithm is $O(n^4)$ and HDRIA is $O((sk + 1)(nm^3 + 2r^2 + nR + R))$

Table 4: The complexity of the proposed algorithms and the original algorithms.

Algorithm	Description	Time complexity in the worst case
Reduct Generation	Generate the reduct from the decision table.	$O(nm^3)$
AREA	Extract the decision rule from the reduct.	$O(3r^2 + R)$
DRIA	Induct the decision rule from the decision table.	$O(nm^3 + 2r^2 + R)$
HDRIA	Find the final level by DRIA	$O((sk + 1)(nm^3 + 2r^2 + nR + R))$

where

- n: total number of objects;
- m: total number of attributes;
- r: total number of reducts;
- R: total number of decision rules;

sk: total number of levels;

4 CONCLUSIONS AND FUTURE WORK

This study considered the hierarchical attributes that are usually predefined in real-world applications by a concept hierarchy concept tree. This study aimed the decision maker to solve the hierarchical rough set (HRS) problem and with the following contribution:

- 1) Presented a revised strength index to identify meaningful reducts from all reducts, rather than from same number of attributes selected in the reducts.
- 2) The (HDRIA) algorithm was proposed to explore the decision rules of the hierarchical decision attributes in different levels combination.

In the future, the condition attributes may consider hierarchy concept, too. The extension to other industry involving in the hierarchical and qualitative data analysis is required. Also, a practical case will be studied: The ABC company established in 1954 owns a fleet over 3000 vehicles, including trucks and vans in different sizes. The fleet can be developed in a hierarchy concept. The company plans the daily scheduling that requires allocating different types of vehicles according to different routes. The solution is influenced by several factors, including environmental regulations, which affect the determination of the ratio of green vehicles in the fleet. The ratio is a crucial reference in purchasing new fleets. In this case study, selection of the transportation fleet and determine the ratio is undoubtedly the urgent problem that the ABC company faces. Applying the proposed solution approach to induct decision rules will aim resolving the problem and enhancing the agility of decision making.

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