

# Observation-based Assistance by Mobile Robot for Object Handling of its Partner Robot

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**Abstract:** The authors consider a situation in which a working robot can not detect a target object to handle due to a sensor occlusion. If another cooperative robot that has a camera observes the working robot with the target object and detects their positions and orientations, it will be possible for the working robot to complete the handling task. This study proposes a method for such an indirect cooperation with assistance based on an observation by the partner robot. The observing robot obtains corresponding points of SIFT(Scale-Invariant Feature Transformation) on the working robot with hand and the target object from multiple captured images. The 3-D position of the target object and hand motion of the working robot can be detected by applying stereo vision theory to the points. The working robot is then able to get the relation between its hand and the target object indirectly from the observing robot. This paper describes each process to establish the indirect cooperation. Fundamental experiments confirmed the validity of presented method.

## 1 INTRODUCTION

Indirect cooperation by multiple robots is an important function in a working environment by multiple robots. For example, it would be useful if a robot observes another robot and assists the movement indirectly. Specifically, the authors consider a situation in which a mobile working robot that has a manipulator can not detect a target object to handle due to a sensor occlusion. Figure 1(a) shows an example of the case; the working robot can not detect the target object because it is outside of the visual angle of the camera mounted on the robot. Figure 1(b) shows another example; the working robot occludes the visual field by its arm itself due to manipulation. In these situations, if another robot that has a camera observes the working robot with the target object and detects their positions and orientations, it can assist the handling of the working robot indirectly by sending the information to the robot.

The aim of this study is to establish the functions to achieve such an indirect assistance. More specifically, This study considers how the observing robot detects the working robot with its position, the motion of its hand, and the position and orientation of the target object by vision. A method is proposed in which SIFT (Scale-Invariant Feature Transformation) is applied for detecting them and computing their po-

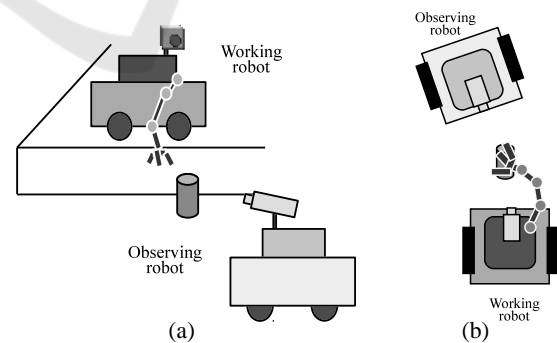


Figure 1: Examples in which a working robot can not detect the target object.

sitions. SIFT can generate feature points which become useful correspondences for computing the 3-D position of an object from multiple view images. The observing robot will, therefore, be able to get valid 3-D information to assist the working robot by applying stereo vision theory.

In earlier studies on such an assistance, a pioneering work by (Kuniyoshi et al., 1994) has presented cooperation tasks based on an observation for multiple robot. A kind of indirect cooperation for assistance of handling task has, however, not been considered yet.

The following sections describe a method for assistance in indirect cooperation. Section 2 explains an overview of cooperation and each process for assis-

tance including SIFT features computation and how to obtain 3-D information. Section 3 shows results of fundamental experiments. Finally, conclusion and future works are provided.

## 2 OBSERVATION-BASED ASSISTANCE

### 2.1 Overview of Cooperation

Figure 2 shows an overview of cooperation with observation-based assistance for the object handling. The cooperation is made by the following procedure.

- (a) At first, the observing robot finds the working robot with its hand and the target object in the surrounding environment. This study assumes that the observing robot obtains SIFT features for the working robot in advance. The observing robot, therefore, can detect regions for SIFT features matching to those for the working robot. The region that has a larger number of the matching features than a threshold can be extracted as the working robot. The target object can be detected in the same way.
- (b) After detecting the working robot with its hand and the target object, the observing robot changes the viewing location. The observing robot can obtain SIFT features for them in the same way to (a), and their correspondences. Their 3-D positions are able to be computed from the correspondences in two or more views based on stereo vision theory. The observing robot then sends the relative position information of the target object to the working robot by a communication.
- (c) When the working robot receives the relative position data of the target object to itself, it starts planning the path of the hand to the target object.
- (d) Then the working robot can control hand motion based on the planned path. The joint angles at each time can be calculated using Jacobian which is computed from movement of the hand in a sampling cycle time.
- (e) The observing robot continuously observes hand movement of the working robot. During the working robot moves the hand, the observing robot detects 3-D information of the hand motion; that is possible even though the observing robot stays at the same position. Then the hand movement information is sent to the working robot by a communication.
- (f) According to the hand movement information received from the observing robot, the working robot corrects the path of hand motion if the current path has an error to reach the target object. Then it updates the control of hand motion as described in (d).

In this procedure, the working robot continuously moves its hand with the correction of the path in the loop of (d) and (f). The observing robot also keeps tracking the working robot and its hand motion to obtain more correct motion data in the process of (e). Updated data are then sent to the working robot.

The following sections describe key functions for these processes: the object and position detection for the observing robot by the use of SIFT, and the hand motion control for the working robot.

### 2.2 Detection of SIFT Features

SIFT is capable of robust detection of feature points in an image. It is also able to describe quantities of detected features to the change of scale, illumination, and rotation of image robustly. It is, therefore, useful for object detection and recognition.

The processes of the detection of SIFT features consist of *extraction of feature points*, *localization*, *computation of orientation*, and *description of quantities of features*. In the process of the *extraction of feature points*, DoG (Difference of Gaussian) is used for searching local maxima to detect the positions and scales of features (D. G. Lowe, 1999). Some features are then picked up from them by the process of *localization*. The orientations for those features are then computed, and their quantities are described.

To describe quantities of features based on the orientation, surrounding region divided by  $4 \times 4$  blocks at a feature point is rotated to the direction of the orientation. Making a histogram on 8 directions for each block produces a  $128(4 \times 4 \times 8)$ -dimensional feature vector. The quantity of SIFT feature is represented by this vector.

### 2.3 Object Detection

Let us suppose that the SIFT features of the working robot, hand of its arm, and target object to be manipulated are initially given to the observing robot with their registered images. In the beginning of observation, the observing robot looks around and detects corresponding points on the SIFT features of the object in captured images.

In order to find the corresponding points, the 128-dimensional feature vector, which is described in Sec-

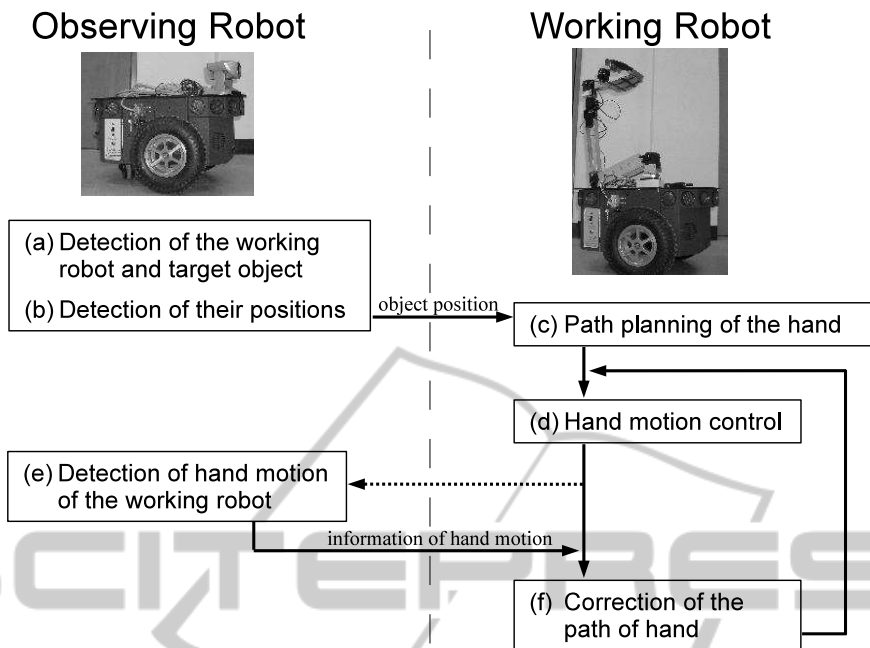


Figure 2: Procedure for the object handling based on assistance by observing robot.

tion 2.2, are calculated for each feature point in a registered image and that in an input image. Let  $\mathbf{v}_{Rj}$  be the vector for  $j$ -th feature point in the registered image, and  $\mathbf{v}_{Ik}$  be the vector for  $k$ -th feature point in an input image. The Euclidean distance,  $d$ , between the vectors for a feature point of the registered image and an input image is calculated as

$$d = \sqrt{(\mathbf{v}_{Rj} - \mathbf{v}_{Ik})^T (\mathbf{v}_{Rj} - \mathbf{v}_{Ik})} \quad (1)$$

where  $\mathbf{A}^T$  represents the transpose of  $\mathbf{A}$ . Then, two candidate points which have the smallest and the second-smallest distances of the vector,  $d_{I1}$  and  $d_{I2}$ , are then picked in the input image. If these distances satisfy  $d_{I1} < d_{I2} \times 0.5$ ,  $d_{I1}$  is picked as the corresponding point.

The correspondences for all feature points of a registered image on an object to be detected are searched in an input image. As the result, if the ratio of the number of the corresponding point to the registered image is larger than a threshold, it is judged the object exists at the region that covers the feature points in the input image.

## 2.4 Calculation of Object Position

The observing robot can detect the 3-D positions of the working robot and target object by parallax of corresponding points between two or more images observed from different views. The observing robot can extract corresponding points on the working robot or

target object in a new input image in the same way as object detection described in Section 2.3. The position can be calculated by general stereo vision technique if eight or more corresponding points are found (Q.T.Luong and O.D.Faugeras, 1997). In this computation, image positions are normalized based on the method given by (Hartley, 1997) to minimize computational error.

## 2.5 Hand Movement Detection

In the same way to the computation of object position, the motion of the hand of the working robot can also be calculated from two or more different images. In this case, the observing robot may observe at a same position because the hand moves. The observing robot can detect the hand of the working robot from the SIFT features and calculate its 3-D motion, which is relative translation and orientation of the hand of the working robot to the target object, from the feature points and their correspondences in two images.

## 2.6 Hand Motion Control by Working Robot

The working robot can plan a trajectory for hand motion depending on the position and orientation of the target object. This study assumes that the target object is a cylinder and the robot knows the shape of

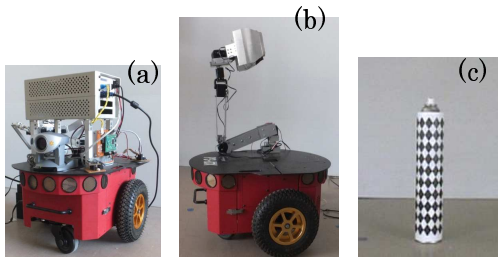


Figure 3: Robots and target object used in the experiment: (a):observing robot, (b):working robot, and (c):target object.

object beforehand for simplicity. Given the position and orientation of the object and hand from the observing robot, the working robot plans the trajectory of its hand to grasp the object.

This study considered simple trajectory of the hand: the path from top of the robot to the object consists of lines and circular arcs. When the object is in reachable area for the hand of the working robot, the robot moves the hand outside at middle height of the object, then the hand approaches the object with keeping its height.

The joint angles at each time in the arm motion are calculated from infinitesimal differences of the hand position and orientation in a sampling cycle time using Jacobian. The working robot checks the trajectory whenever it receives new information of the position and orientation of the target object and hand from the observing robot. If the trajectory is not appropriate to approach the object due to some errors in observation or hand movement, the robot performs the path planning again and updates the hand trajectory in the same manner.

### 3 EXPERIMENTS

#### 3.1 Experimental Setup

The method described above has been implemented to two wheeled-mobile robots, Pioneer P3-DX (Mobile Robots Pioneer P3-DX, 2007), which is 393 mm in width, 445 mm in length, and 237 mm in height. Figure 3 shows those robots.

One robot shown in Figure 3 (a) has a camera, Canon VC-C50i, which is able to rotate in pan and tilt directions so that it is qualified as the observing robot. A board computer, Interface PCI-B02PA16W, was also mounted in order to process images from the camera in observation as well as control the movement of the robot. We utilized OpenCV for developing software for the image processing in observation.

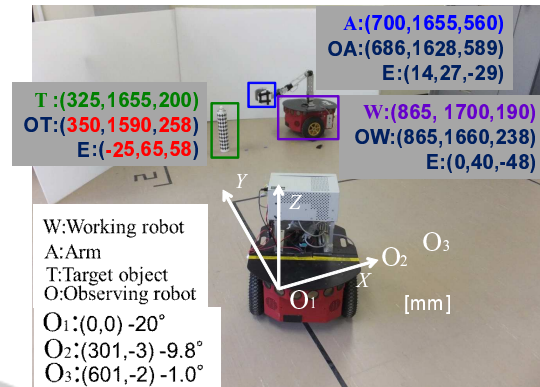


Figure 4: Overview of the experiment with the result of detection by the observing robot. X-Y-Z position values are denoted for each;  $O_1, O_2, O_3$ : observation locations (view angles are also denoted),  $W$ : real position of the working robot,  $OW$ : detected position of the robot,  $A$ : position of hand of the working robot,  $OA$ : detected hand position,  $T$ : position of the target object,  $OT$ : detected position of the object.  $E$  shows error between real and detected values.

Another robot shown in Figure 3 (b) has a 6-DOF manipulator to be the working robot. A 1-DOF hand is attached to the end of the manipulator. The hand is 140 mm in width, 160 mm in length, and 100 mm in height. This robot doesn't have any sensor to detect an object.

Figure 3 (c) shows the target object used in the experiment. It was a cylindrical can, which was 65 mm in diameter and 390 mm in height. Texture patterns were attached on its surface so that the observing robot can detect feature points easily.

Figure 4 shows an overview of this experiment. The working robot stayed at one position, denoted as  $W$ . The observing robot looked for the working robot, its arm, and the target object at the point  $O_1$  and detected them. It then moved to the point  $O_2$  and  $O_3$  and calculated 3-D positions of the objects from the views at the points. These detected position information was sent to the working robot. The working robot then started moving its arm to handle the target object. The observing robot kept tracking the hand motion and calculated 3-D motion of the hand of the working robot continuously.

#### 3.2 Detection of Working Robot and Target Object

Figure 5 shows images registered in the experiment: (a) hand of the working robot, (b) the working robot, and (c) the target object. Rectangle regions were registered for them as shown in the figures. SIFT features in each region were extracted by the method described in Section 2.2. These features were used for definition and detection of them by the observing robot. The ob-

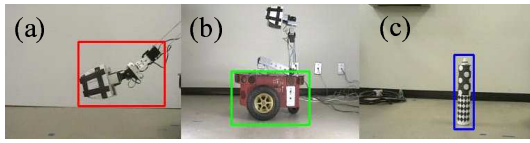


Figure 5: Registered images: (a):hand of the working robot, (b):the working robot, and (c):target object.

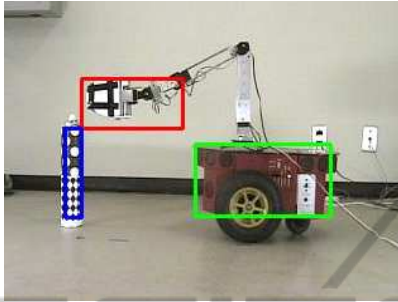


Figure 6: Detected Regions for the working robot (green rectangle), its hand (red), and target object (blue).

servicing robot extracted SIFT features from an input image and obtained correspondences for the working robot, its arm, and the target objects respectively to detect them. A region in which the ratio of the number of corresponding points between the registered image and an input image is larger than 0.4 was extracted, as the detection of each target. Figure 6 shows detected regions for the working robot, its hand, and the target object. These regions are indicated by green, red, and blue rectangles respectively.

### 3.3 Detection of Positions

The observing robot changed the position from  $O_1$  to  $O_2$  and  $O_3$  in Fig. 4 to observe the working robot with its hand and the target object in different visual angles.

Figure 7 shows the images which were taken by the observing robot at those view points. SIFT features were extracted from these images, and the corresponding points on each region between them were computed. The correspondences between two images at adjacent view points are shown by the connections of pink line in Fig. 7. The 3-D positions for those targets were calculated from parallax information of these corresponding points based on stereo vision theory.

The obtained positions of them are described in Fig. 4:  $OW$  for the working robot,  $OA$  for the hand, and  $OT$  for the target object. The error values to real positions are also described below the detected positions respectively. The maximum error was 65 mm for the position in the  $Y$  direction for the target object. The authors consider this error is in the acceptable

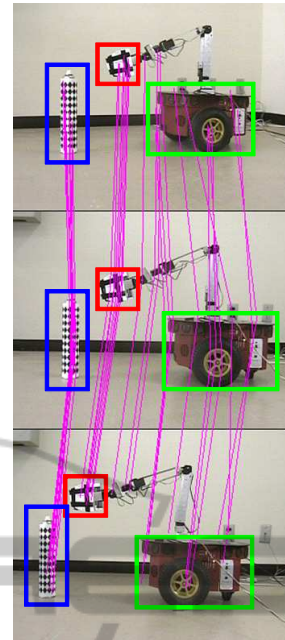


Figure 7: Detected correspondences of SIFT features (connected by pink lines) for the images at the view points  $O_1$  (upper row),  $O_2$  (middle row), and  $O_3$  (lower row). The rectangles indicate detected regions for the working robot (green), its hand (red), and the target object (blue).

range for object handling from the size of the hand.

### 3.4 Detection of Hand Movement

Figure 8 shows an overview of the hand movement detection. The observing robot stayed at  $O_3$  after detecting hand position of the working robot; then tracked the hand movement during the working robot moved its hand from the position  $A$  to  $A'$ . The observing robot obtained corresponding points of SIFT features in the region of hand in the same way as position detection. Figure 9 shows detected corresponding points of SIFT features from three images in the sequence of hand movement for the working robot. Each correspondence is connected by pink line each other.

A hand position was computed for each image, and a translation vector was obtained from the positions. The detected vector was  $(-110, 0, -143)^T$  to the real vector  $(-120, 0, -150)^T$ . The  $Y$  direction of the hand movement did not change because weak perspective projection was supposed in the hand movement. Figure 10 shows extracted translation vector of the hand. The result shows that appropriate motion vector was detected.

In this experiment, the time taken for computing SIFT features and finding the corresponding points was from 339 to 616 ms per one image; it depended

on the number of the feature points. The authors consider that the time enables the observing robot to detect the hand motion of the working robot in real time. Moreover, if it is possible to reduce picked feature points more effectively, the corresponding points would be found faster.

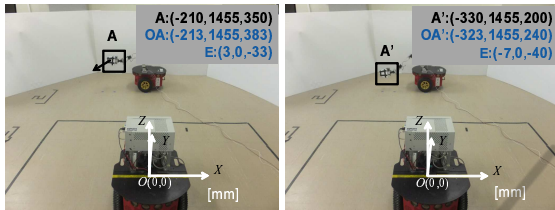


Figure 8: Overview of the detection of hand movement. The working robot moved its hand from the position A (left panel) to the position A' (right panel).  $OA$  and  $OA'$  show detected positions by the observing robot. The error value to the real position,  $E$ , are also denoted.

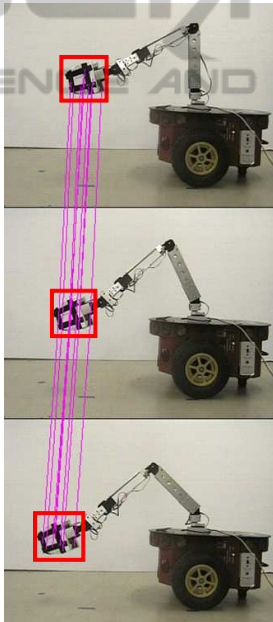


Figure 9: Detected corresponding points of SIFT features on hand of the working robot in hand movement.

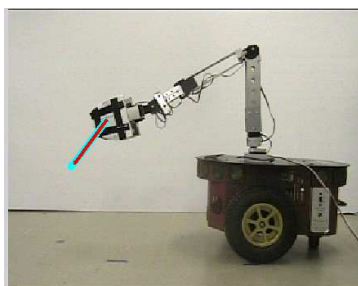


Figure 10: Detected translation vector of the hand (red arrow) in hand movement of the working robot. The blue arrow is the real movement vector.

## 4 CONCLUSIONS

This study described a method for assisting a working robot's object handling task based on an observation by another cooperative partner robot in the situation that the working robot can not perceive the object. The fundamental experiments confirmed processes in the proposed method: detection of the working robot, its hand, and the target object based on correspondences SIFT features, positions computation for them, and detection of hand movement of the working robot. Our future work will proceed with consideration orientations of the robot and objects, and expand this method to practical case toward real-time cooperation.

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