

The Algorithm for Getting a UML Class Diagram from Topological Functioning Model

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Abstract: The approach called Topological Functioning Modeling for Model Driven Architecture (TFM4MDA) uses Topological Functioning Model (TFM) as a formal problem domain model. TFM is used as a computation independent model (CIM) within Model Driven Architecture (MDA). Following the recommendations of MDA a CIM must be transformed to a platform independent model (PIM). The object of this research is the construction of a UML class diagram on PIM level in conformity with the TFM. Nowadays this transformation is executed manually. Manual creation of models is time-consuming; also a probability exists, that a user (e.g., system architect) will make a mistake during the execution. Time investment and risk of making mistakes increase costs and reduce efficiency of TFM4MDA approach. That is why automation of this process is useful. The paper presents an algorithm for the transformation. The algorithm is written in pseudocode and can be implemented as a tool, thus improving the TFM4MDA approach.

1 INTRODUCTION

Model Driven Architecture (MDA) is an approach to system development, which increases the power of models in this work. The purpose of MDA is to separate the views and concerns. MDA has three viewpoint and their corresponding models: a computation independent model (CIM) contains knowledge about the problem domain and the requirements for software system; platform independent model (PIM) focuses on the operation of a system while hiding the details necessary for a particular platform; and platform specific model (PSM) (Miller and Mukerji, 2003). Model transformation forms a key part of MDA. To get the software source code we need to go by the path CIM → PIM → PSM → source code.

Topological functioning model (TFM) is a formal model which describes the functioning of system. The TFM has a solid mathematical base. The model-driven software development approach called Topological Functioning Modeling for Model Driven Architecture (TFM4MDA) is based on TFM (Osis et al., 2007a). TFM4MDA introduces more formal analysis and modeling of the problem domain within MDA (Osis et al., 2007b), (Osis and Asnina, 2011b). TFM within MDA is used as a CIM.

Since TFM is a formal model, its usage has the following benefits:

- Possibility of transformation to PIM (within MDA);
- Guarantee, that software product completely satisfies functional requirements;
- Design process and code generation can be at least partially automated;
- The correctness of operation of the entire system is mathematically proven.

The object of this research is transformation from the TFM to a UML class diagram (OMG UML, 2011) on PIM level. UML class diagram is important in software development, because it displays the structure of the software system and indicates class responsibilities. Nowadays the creation of a class diagram from the TFM requires fully manual execution. Manual execution is time-consuming; also a probability exists, that a user (e.g., system architect) will make a mistake during the execution. Time investment and risk of making mistakes increase the costs of software development. The costs must be minimized. Therefore the goal of the research is to automate the transformation from the TFM to a UML class diagram. The algorithm of automated transformation is developed. There is a

possibility to develop a tool which will execute the transformation algorithm. As a result of transformation the initial UML class diagram (with attributes, operations, and without relationships among classes) on PIM level is constructed.

The paper is structured as follows. Section 2 describes related work – other software development approaches (apart from TFM4MDA) that include the creation of CIM are overviewed. In Section 3 TFM, MDA and TFM4MDA are described in more detail. In Section 4 the creation of class diagram from TFM is described. In Section 5 the transformation algorithm from TFM to UML class diagram is introduced. In Section 6 conclusions are presented.

2 RELATED WORK

There are different approaches for domain modeling that include the creation of CIM. Since model transformation is a key part of MDA, we are interested in approaches that give an opportunity to create a class diagram on PIM level from the CIM.

Business Process Modeling and Notation (BPMN) is an OMG standard (OMG BPMN, 2013). BPMN is used for modeling the problem domain within the Business Process Modeling approach. BPMN model is positioned on CIM level within MDA (Linagora). BPMN can be transformed to a UML activity diagram on CIM level, and the activity diagram can be transformed to a class diagram on PIM level. However, author of paper (Bao, 2010) made a conclusion that the gap between BPMN and UML is too large so the creation of an activity diagram from BPMN model is limited under some situations. Not all BPMN elements can be transformed without the loss of information or meaning.

ArchiMate is an Open Group Standard which provides a graphical language for the representation of enterprise architectures (The Open Group, 2013). A CIM is created at ArchiMate business layer. A Meta Object Facility meta-model (OMG MOF, 2014) for the ArchiMate language does not exist today (Armstrong, 2013). It means that the formal transformation from an ArchiMate CIM to a UML class diagram on PIM level does not exist.

A development approach that is supported by a tool named Use-Case driven Development Assistant (UCDA) allows to convert the functional requirements into a class model semi-automatically. The functional requirements are specified and represented by use cases (Liu, 2003), (Liu et al., 2004). So the use case model is used as a CIM.

Using a use case model as a CIM is disputable, because it is fragmentary. There is no way to tell whether the model is complete. Furthermore, it can be hard to check whether there are no conflicts (the bigger the model – the harder to check). So a use case model is not applicable as a CIM for modeling big systems. This drawback is shared by other software development approaches that are driven by use case modeling. Comparing to TFM, a use case model lacks formalism. The disadvantage of using a use case model is discussed in more detail in Section 3.

A methodology and a tool, Linguistic assistant for Domain Analysis (LIDA), provide linguistic assistance in the model development process. The goal of this method is to utilize existing text descriptions of a problem domain, and from them, produce an initial conceptual class diagram with attributes, methods and roles (Overmyer et al., 2001). The conceptual class diagram is a PIM level model. Prior to using the methodology, the analyst should already have prepared a set of use cases or scenarios that represent the operational concept for the proposed system (Overmyer et al., 2001). So LIDA helps with analyzing texts (e.g., documents, descriptions of problem domain), but the analyst has to identify which classes are relevant based on prior developed use case model. Hence use cases take place as a CIM within LIDA approach. Therefore LIDA approach is driven by use case modeling, and has the same drawback that we discussed in the previous paragraph.

Semantics of Business Vocabulary and Business Rules (SBVR) is another OMG specification that defines the vocabulary and rules for documenting the semantics of business vocabularies and business rules for the exchange among organizations and between software tools (OMG SBVR, 2013). In paper (Raj et al., 2008) the authors introduce an approach to transform the SBVR model to a UML class diagram on PIM level. The process has limitations. Authors are not able to find out the input parameters of class's methods. For this moment this drawback also appears within TFM4MDA approach (in transformation to a class diagram). As far as the authors of this work understand, SBVR model is fragmentary. Hence it has the same drawbacks as the use case model.

In Natural Language Based Requirements Analysis (NIBA) the textual requirements specifications are firstly linguistically analyzed and translated into a so-called conceptual predesign schema - Klagenfurt Conceptual Predesign model (KCPM) (Fliedl et al., 2007). KCPM provides a user

(stake-holder) centered form or requirement documentation, which means that the model can be understood and validated by the users (Mayr and Kop, 2002). KCPM can be considered as a CIM, because it has the characteristics of CIM. KCPM can be mapped to a UML class diagram (Mayr and Kop, 2002). A drawback of NIBA approach is that the requirements must be written in German language so that they could be automatically analyzed and translated to a KCPM. The authors of this paper conclude that KCPM is not formal – in papers (Mayr and Kop, 2002) and (Fliedl et al., 2007) nothing is told about formalism. Also the mapping to a class diagram is not strict. The mapping rules are divided into laws and proposals; the designer may accept the proposal or take another decision (Mayr and Kop, 2002). Hence there is no formal transformation to a class diagram.

In the overviewed approaches CIM is created informally. Hence these approaches do not share benefits of formal domain modeling (mentioned in Section 1). Since the CIM is informal, it is hard to define a formal transformation from the CIM to a PIM – an unambiguous transformation that can be automated. TFM in its turn is a formal CIM and the formal transformation to PIM is defined.

3 TOPOLOGICAL FUNCTIONING MODEL WITHIN MDA

Nowadays object oriented approach is most widely used in software development. In object oriented approaches, for example, Rational Unified Process (RUP), the problem domain functioning descriptions usually are ignored, and development starts with the analysis of the application domain descriptions (commonly, use cases). This tendency is disputable, because use case diagram is fragmentary. There is no way to determine whether a created use case diagram is complete or something is missed. This also refers to the list of requirements for the software system. Furthermore, only proper problem domain model provides a powerful language for expressing requirements for the system (Osis and Asnina, 2011a). Explicit problem domain model gives an opportunity to understand how the system (e.g., business system) is working without software which is planned to be developed, and how this system will be influenced by the software. This way it is possible to understand not only what the client wants, but also what they need – so records are

added to the list of requirements. If the client's needs and desires are clearly determined, the probability of their satisfaction with software product essentially increases. A proper model is a formal model. Hence the formalism must be involved in the very early stage of software development (Osis and Asnina, 2011a).

Model Driven Approach is an approach to system development, which increases the power of models in that work. It is model-driven because it provides a means for using models to direct the course of understanding, design, construction, deployment, operation, maintenance and modification (Miller and Mukerji, 2003). Model transformation forms a key part of MDA.

CIM is a computation independent model, PIM is a platform independent model, and PSM is a platform specific model. With the help of model transformations, going by the path $CIM \rightarrow PIM \rightarrow PSM \rightarrow$ software code, from an abstract model (CIM) a detailed model (PSM) is obtained. It is possible to generate software source code from PSM.

The requirements for the system are modeled in a computation independent model, CIM describing the situation in which the system will be used. Such a model is called a domain model or a business model (Asnina and Osis, 2011). It may hide much or all information about the use of automated data processing systems. Typically such a model is independent of how the system is implemented. A CIM is a model of a system that shows the system in the environment in which it will operate, and thus it helps in presenting exactly what the system is expected to do. Topological functioning model has the above mentioned characteristics of CIM.

Topological functioning model is a formal model which describes the functioning of system. The TFM has a solid mathematical base. It is represented in a form of a topological space (X, Θ) , where X is a finite set of functional features of the system under consideration, and Θ is topology that satisfies axioms of topological structures and is represented in a form of a directed graph (Osis, 1969). The TFM's functional features describe the system's physical or biological characteristics that are relevant for the normal functioning of the system. The TFM's topology consists of cause-effect relations between functional features. Cause-effect relation exists between two functional features, if appearance of one functional feature is caused by appearance of the other without participation of any middle functional feature (Osis, 1969). Cause-effect relations form causal chains. Causal chains must

form at least one functioning cycle within TFM. All the cycles and subcycles should be carefully analyzed in order to completely identify existing functionality of the system. The main cycle (cycles) of system functioning (i.e. functionality that is vitally necessary for system's life) must be found and analyzed before starting further analysis. TFM has topological (*connectedness, closure, neighborhood, and continuous mapping*) and functional (*cause-effect relations, cycle structure, inputs and outputs*) characteristics. Due to topological and functional characteristics mentioned above TFM comprises two aspects of the system – both structural and behavioral (Osis and Asnina, 2011b).

It is proposed to use TFM as a formal CIM in the framework of MDA to model the problem domain (Osis and Asnina, 2011 b). In the paper (Osis et al., 2007 a) this approach is called *Topological Functioning Modeling for Model Driven Architecture*. TFM4MDA is a model-driven approach which is based on the formalism of TFM. Figure 1 illustrates the place of CIM (which is a TFM) in the approach.

There are two stages of the problem analysis: analysis of the problem domain and analysis of the application (solution) domain. These levels should be analyzed separately. TFM considers problem domain information separate from the application domain information captured in requirements and thus satisfies the main principle of MDA – separation of views (Asnina and Osis, 2010) The horizontal dashed line in Figure 1 separates the problem domain (above) from the application domain (below). The knowledge about the problem domain is entered into TFM and a TFM “as is” is developed (Osis and Asnina, 2011c). The requirements are mapped onto the TFM’s functional features, so the requirements are validated and the TFM is modified. In this way a TFM “to be” is

developed – a model of problem domain which will be supported by required software (Osis and Asnina, 2008). It is possible to create a use case model (Osis and Asnina, 2011d) and a conceptual class model from a TFM. Mapping requirements onto functional features and creation of use case model and conceptual class model are described in detail in (Osis et al., 2007c), (Osis and Asnina, 2011b).

TFM of a complex technical or business system can be constructed from its informal verbal description – the formal method is described in detail in (Osis and Asnina, 2011b), which is based on (Booch, 1994). Another approach for TFM creation is the Integrated Domain Modeling approach (IDM). By using IDM approach knowledge about a problem domain is represented by ontology and business use cases (Slihte et al., 2011). Ontology represents the declarative knowledge (structure), and business use cases represent the procedural knowledge (behavior) about the system. Business use cases must be in conformity with ontology – verification takes place, and the models are modified until the conformity is achieved. Then the TFM can be created from business use cases. The construction of TFM from business use cases can be done automatically by using the tool (Slihte et al., 2011).

4 CREATING A CLASS DIAGRAM FROM THE TFM

The goal of software development is to get the software source code. As it was mentioned before, to get the source code (within MDA) we need to go by the path CIM → PIM → PSM → source code. So in the beginning PIM must be created from CIM. UML class diagram (Rumbaugh et al., 2004) can serve as PIM which represents the structure of a system.

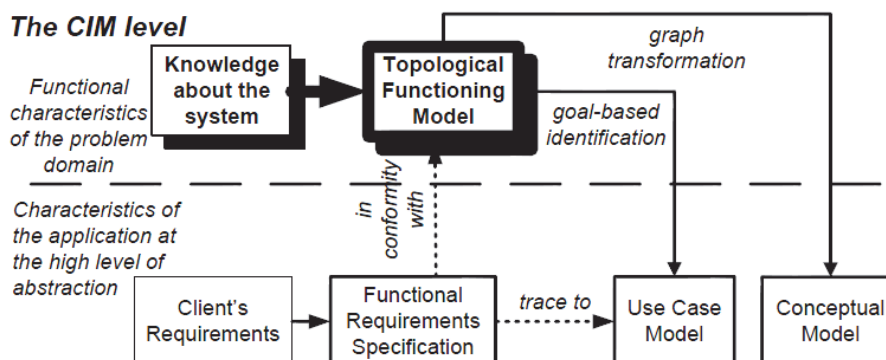


Figure 1: CIM creation with the TFM4MDA (taken from (Osis et al., 2007a)).

Class diagram can be detailed to PSM level, although it is a task of the future research. In this paper we focus on construction of UML the class diagram on PIM level from TFM (TFM is CIM).

The approach of construction of topological UML class diagram from TFM is described in (Osis and Donins, 2010a). Topological class diagram has topological relationships (see section 4.2). There is no algorithm for automatic transformation from TFM to topological class diagram.

As it was mentioned before, TFM consists of the set of functional features and cause-effect relations between functional features.

4.1 TFM Functional Features

Within the TFM4MDA each functional feature is a 5-tuple $\langle A, R, O, PrCond, E \rangle$, where A is an object action, R is a result of this action, O is an object (objects) that receives the result or that is used in this action (for example, a role, a time period, a catalog, etc.), $PrCond$ is a set $PrCond = \{c_1, \dots, c_i\}$, where c_i is a precondition or an atomic business rule (it is an optional parameter), and E is an entity responsible for performing actions (Osis and Asnina, 2011 b). In paper (Osis and Donins, 2010 a) attributes are added, forming the 8-tuple: $\langle A, R, O, PrCond, PostCond, E, Cl, Op \rangle$, where $PostCond$ is a set $PostCond = \{p_1, \dots, p_i\}$, where p_i is a postcondition or an atomic business rule; Cl – Class – is a class which will represent the object in system static (structure) model and which will contain operation for functionality defined by this functional feature; Op – Operation – is an operation which will contain functionality defined by functional feature. The main idea is that the functionality of each functional feature must be realized by individual class method. So Cl and Op attributes are needed to construct a class diagram from TFM: Cl is name of a class, and Op is name of a method. Cl and Op attributes are initialized (values are assigned) only when a class diagram is needed to be constructed. Other 8-tuple attributes (apart from Cl and Op) are not displayed in class diagram, however, they help to initialize Cl and Op attributes.

4.2 TFM Topology

UML specification (OMG UML, 2011) does not propose a type of relation between classes that can be compared with topological (cause-effect) relation (Osis and Donins, 2010a). For this reason in paper (Osis and Donins, 2010a) topological relation between classes is introduced. However, this

solution requires the extension of meta-model of class diagram with the goal to create the meta-model of topological class diagram, which has the description of topological relations (Osis and Donins, 2010b). Modifying the meta-model is bad because of the following reasons: many software tools are constructed based on the standard UML meta-model and are not able to work with other meta-models (Rumbaugh et al., 2004); there is a possibility that user (e.g., system architect) would not like to work with the class diagram which differs from the standard one. For these reasons we focus on the transformation from TFM to the standard UML class diagram. Since TFM's cause-effect relations cannot be transformed to any UML standard relation between classes, authors suggest that the class diagram, which is a result of transformation from TFM, has no relations. Relations are added during the refinement of the obtained class diagram (Donins et al., 2011).

4.3 The Process of Creating a Class Diagram from the TFM

To execute the transformation from TFM to UML class diagram TFM, the attributes Cl and Op of functional features must be initialized (not necessary all of them). It is a user's (e.g., system architect's) responsibility.

In order to obtain a class diagram, first of all a graph of problem domain objects must be developed from TFM. It is a simple transformation, where all unnecessary attributes of TFM's functional features are cut – only Cl and Op are remained. Then the graph vertices with similar Cl values are merged and a new class is created – with name Cl and the class's list of methods consists of Op values of these vertices (Osis and Donins, 2010 a). Figure 2 shows the process of creating the class diagram from TFM.

4.4 Introducing the Automation

Authors propose to automate the process's part which starts after assigning values to Cl and Op attributes (this is done manually). In papers (Osis and Donins, 2010a) and (Donins, 2010) there are no guidelines and the way of creating Cl and Op values is not clear. So the development of guidelines for initializing Cl and Op requires the future research. The transformation ends with creation of the class diagram.

Since the graph of domain objects with operations serves as a linking model, authors propose not to display this model, but only to create

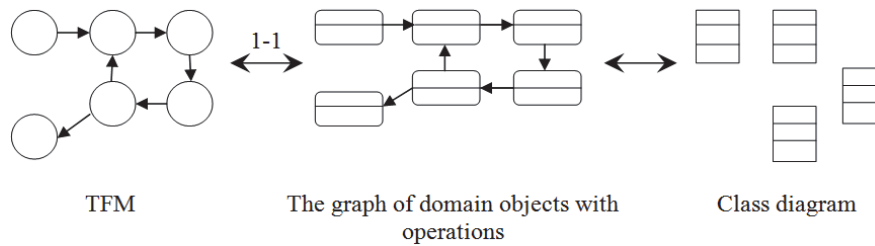


Figure 2: The process of creating a class diagram from the TFM.

it in memory during execution of the transformation program. As a result of the automated transformation, the *initial* class diagram on PIM level is created. This diagram consists of classes with names and lists of methods. The refinement of the initial class diagram is done manually (Donins et al., 2011).

The automation of model transformation lightens user's (e.g., analyst, system architect). Therefore the cost of software development is decreased. This way the system analysis stage (TFM development) is connected to the development of UML model on PIM level.

5 THE ALGORITHM OF THE AUTOMATIC TRANSFORMATION FROM TFM TO UML CLASS DIAGRAM

5.1 Developing a Graph of Problem Domain Objects from the TFM

Firstly the graph of problem domain objects with operations must be developed from TFM. For each TFM's functional feature a vertex in the graph must be created and its attributes must be initialized with the corresponding functional feature's attributes. Figure 3 shows an example of developing the graph of problem domain objects from TFM. Attribute ID (identifier) is added for algorithm realization. Attribute *Description* consists of the following functional feature's attributes: action (*A*); result (*R*); object (*O*) (section 3.1).

The algorithm for developing the graph of problem domain objects from the TFM in pseudocode:

```
// The vertex of the problem domain
// object graph is described by the
// following code:
struct DomainObjectVertex
```

```
{
    id : Integer; // primary key
    class : String;
    operation : String;

    // The set of integer numbers which
    // includes identifiers of vertices
    // which are connected to the given
    // vertex with an oriented edge.
    // The edge is oriented from the
    // given (this) vertex to the vertex,
    // which identifier is included in
    // the set.
    edges : Set of Integer;
};

// The TFM's functional feature is
// described by the following code:
struct FunctionalFeature
{
    id : Integer; // primary key
    description : String;
    entity : String;
    class : String; // Cl attribute
    operation : String; // Op attribute
};

// Topological (cause-effect)
// relationship is described by the
// following code:
struct TopologicalRelationship
{
    // id of "cause" functional feature:
    source : Integer;
    // id of "effect" functional feature:
    target : Integer;
};

T: is a set of TFM's functional
    features; t[i] is a functional
    feature with id = i;
G: is a set of vertexes of the problem
    domain object graph; g[i] is a vertex
    with id = i;
R: is a set of topological
    relationships;
At the beginning:
{
    G = ∅ (empty set);
    T includes all TFM's functional
    features;
```

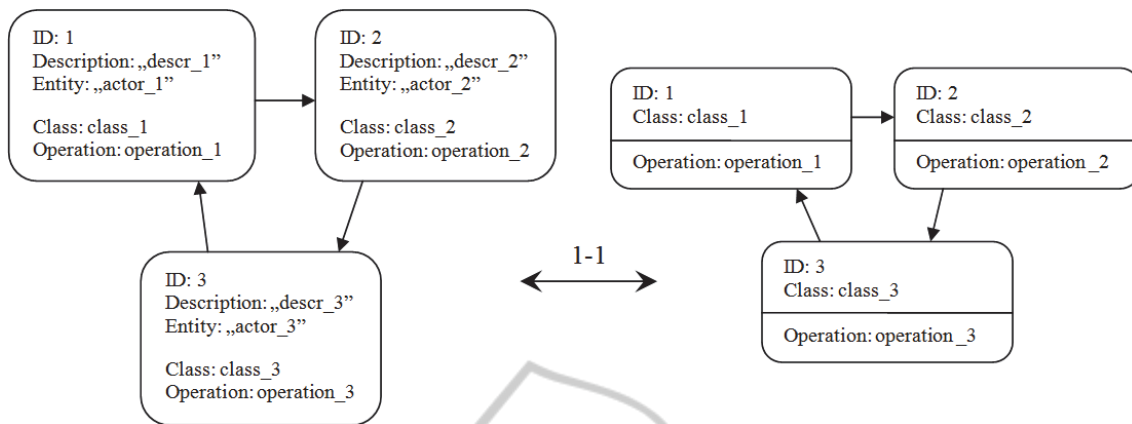


Figure 3: An example of developing a graph of problem domain objects from the TFM.

```

R includes all topological
relationships from TFM.
}
// The problem domain object graph is
// developed iteratively. During
// iteration a vertex is created and
// added into the set G.
// T.size() - number of functional
// features in the set T.
For i:=1 to T.size() do
{
  // create new vertex of object graph:
  create DomainObjectVerticy type
  variable v;
  v.id := i;
  v.class := t[i].class;
  v.operation := t[i].operation;

  // the set of edges will be created
  // later, for now it is an empty set:
  v.edges := Ø;

  // add vertex v into the set G:
  G := G U {v};
}

r - TopologicalRelationship type
instance; // declaration of variable r

// Transferring of TFM relationships
// into the object graph. Process runs
// iteratively.
// During iteration r becomes an
// element of the set R.
// r.source is a "cause" functional
// feature's id and also the
// corresponding vertex's id.
// Hence g[r.source] is graph's vertex
// from which the edge comes out.
// r.target is the object graph's
// vertex into which incomes the edge
// under consideration.
// Hence r.target value must be added

```

```

// into the g[r.source].edges set.
For all r ∈ R do
  g[r.source].edges :=
  g[r.source].edges U {r.target};

```

5.2 Creating a Class Diagram from the Graph of Problem Domain Objects

The attributes *class* and *operation* of vertices in the developed graph of problem domain objects are equal to the attributes *Cl* and *Op* of TFM's functional features that correspond to these vertices. If *Cl* or *Op* attribute of a functional feature is empty, then the corresponding attribute of the corresponding vertex in the graph is also empty. For this reason user (e.g., system architect) has an opportunity to check the class diagram before assigning values to *all Cl* and *Op* attributes in TFM. Hence the algorithm must support the creation of the class diagram from the TFM in which *not all Cl* and *Op* attributes are initialized (the value is assigned). Four cases are possible:

- 1) Both *Cl* and *Op* attributes of a functional feature are initialized. In this case the corresponding vertex of the graph participates in construction of the class diagram – both class name and operation name are taken into account.
- 2) *Cl* attribute is initialized, but *Op* – is not. In this case the vertex does not add a new operation, but the class with the name equal to value of *class* attribute is added to the class diagram.
- 3) *Op* attribute is initialized, but *Cl* – is not. In this case the vertex cannot participate in construction of the class diagram, and the value of its *operation* attribute is lost (it stays in TFM, but it is not transferred to the class diagram).
- 4) Neither *Cl* nor *Op* attribute is initialized. In this case the vertex is treated in a similar way to the

third case.

It is possible to create the class diagram from the constructed graph of problem domain objects. The vertices of the graph with the same type of objects (*class* values) must be merged (Osis et al., 2008). Since it is not possible to transform the relationships between TFM's functional features to the class diagram (section 3.2), the edges of the graph are lost.

Class attributes (in the class diagram) are generated from getter and setter methods (which names start with *get* or *set*). Corresponding method is retained in the list of methods of the class despite the fact that the existence of an attribute implicitly indicates that corresponding setter and getter exist. The method needs to be there so that user (e.g., system architect) could see that the attribute was generated from a method that was transformed from TFM.

The algorithm of creating UML class diagram from the graph of problem domain objects in pseudocode:

```
// The class of UML class diagram is
// described by the following code:
struct Class
{
    className : String;
    // list of attributes:
    attributes : List of String;
    // list of methods:
    operations : List of String;
};

G: is a set of vertexes of the problem
domain object graph; g[i] is a vertex
with id = i;
C: is a set of UML classes;
c is an element of the set C
(a class);
At the beginning:
{
    C = ∅ (empty set);
    the set G was developed;
}

// The set C is developed iteratively.
// During iteration one element of the
// set G (one vertex) is inspected.
// The information that includes the
// vertex is used to develop the set C.
// G.size() - the number of vertices in
// the set G.
For i:=1 to G.size() do
{
    // Firstly, the attribute class is
    // checked. If it is empty, then the
    // vertex does not improve the set C.
```

```
IF g[i].class is not empty, THEN
{
    // Then the set C is checked
    // whether it has an element with
    // a class name equal to vertex's
    // g[i] class attribute. If it
    // does not have, then a new class
    // is added into the set C.
    IF C does not have a class with
    className that is equal to
    g[i].class, THEN
    {
        // create a new class:
        create Class type variable cNew;
        cNew.className := g[i].class;
        // for now lists of attributes
        // and methods are empty:
        cNew.attributes := ∅;
        cNew.operations := ∅;
        // add the class cNew into set C:
        C := C U {cNew};
    }

    Designation: cCurrent - the C set's
    class which attribute className
    is equal to g[i].class;

    // The operation attribute of
    // vertex g[i] is checked. If it is
    // not empty, then
    // cCurrent.operations list is
    // checked whether it has an
    // element that is equal to
    // g[i].operation. If there is no
    // such method in the list,
    // then it is added.
    IF g[i].operation is not empty,
    THEN
        IF g[i].operation is not in the
        list cCurrent.operations,
        THEN
            cCurrent.operations :=
            cCurrent.operations U
            {g[i].operation};
        }
    // Here ends the code block, which
    // is executed if condition
    // "IF g[i].class is not empty"
    // is met.
}

// The "For i:=1 to G.size() do"
// loop ends here.

// declaration of variable c:
c - Class type instance;
// declaration of variable oper:
oper -String type instance;

// Generation of class's attributes.
// The set C is processed iteratively.
// During iteration one class is
```



```

// inspected.
For all c ∈ C
{
  // Each method of a class is analyzed
  // in turn.
  For all oper ∈ c.operations do
  {
    IF oper begins with „set“ or with
    „Set“, or with „get“, or with
    „Get“, THEN
    {
      create String type variable
      newAttribute;
      newAttribute := oper;

      // To obtain the corresponding
      // name of attribute the word
      // „set“ or „get“ is cut.
      crop the first 3 symbols of
      newAttribute;

      // Brackets are also cut.
      IF last two symbols of
      newAttribute are „()“, THEN
      crop the last 2 symbols of
      newAttribute;

      // Attribute's first letter
      // should be written
      // in lower case.
      IF the first symbol of
      newAttribute is written in upper
      case, THEN
      replace the first letter of
      newAttribute with the
      corresponding lower case
      letter;

      // Before adding newAttribute
      // into the list of attributes we
      // need to check if the list does
      // not already have an attribute
      // with the same name.
      IF newAttribute is not in the
      list c.attributes, THEN
      c.attributes := c.attributes U
      {newAttribute};
    }
  }
}
// The „For all oper ∈ c.operations
// do“ loop ends here.
}
// The „For all c ∈ C do“ loop
// ends here

// After executing the above mentioned
// algorithm the set C is ready to be
// used for the class diagram
// construction. Classes are
// transferred to the UML class diagram
// space.
For all c ∈ C do
{
  place a new class in the UML class
  diagram and mark it as cDiagram;
  assign cDiagram the class name
  c.className;
  add to the list of attributes of
  cDiagram all attributes from the
  list c.attributes;
  add to the list of methods of
  cDiagram all methods from the list
  c.operations;
}

```

Figure 4 shows an example of a class diagram that is constructed by executing (manually) the transformation algorithm.

As a result of the transformation the *initial* UML class diagram on PIM level is created (with attributes and operations). To obtain the complete class diagram on PIM level the initial class diagram must be refined (Donins et al., 2011). The refinement of class diagram is aimed to lower abstraction level of it. By lowering abstraction level the diagram gets additional information which is needed during the software development and later during its maintenance.

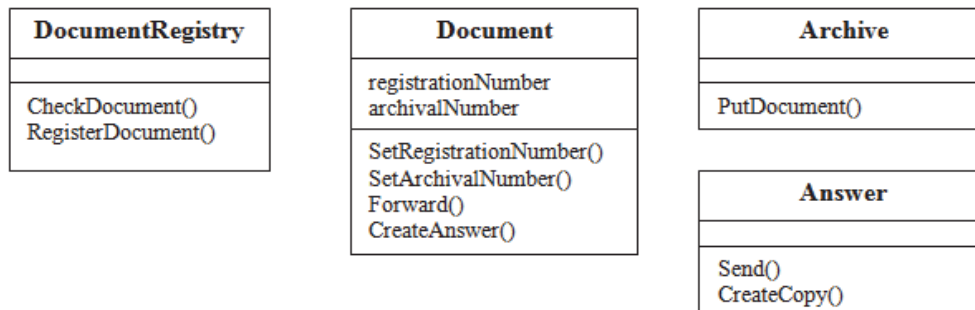


Figure 4: Example of a class diagram that is a result of execution of the transformation algorithm.

6 CONCLUSIONS

This research focused on creation of a UML class diagram from a Topological Functioning Model. Authors worked on decreasing the costs of software development within the TFM4MDA approach which are related to creation of a UML class diagram on PIM level from the TFM on CIM level. The decrease can be achieved by automating the formal transformation from the TFM to a class diagram. The main accomplishment of this work is a developed algorithm of transformation from the TFM to an initial UML class diagram on PIM level. The algorithm is written in pseudocode. It can be implemented as a tool, thus improving the TFM4MDA approach. So the link between the beginning stage of system analysis (the development of TFM) and the development of PIM becomes stronger.

The next task is to implement the introduced transformation algorithm as a tool. Thus TFM4MDA approach will become more efficient. To practically validate the result of the work, a tool (or tool prototype) must be developed. Theoretically, working with a tool that executes the transformation is more effective than manually creating the initial class diagram (classes with operations). First of all, the larger the TFM is, the harder it becomes for manual processing. The probability of making mistakes grows. The automatic transformation nullifies the risk of making mistakes during the transformation. Secondly, the user must initialize *Cl* and *Op* attributes only once for each functional feature. During the development process TFM will most likely be modified at least several times. After a modification, the retained functional features will still have the initialized *Cl* and *Op* attributes, which will be used for the creation of a class diagram. This approach is more effective than manually recreating a class diagram, or trying to modify it accordingly to the new version of TFM. Thirdly, working directly with TFM in the TFM editor would be more comfortable than working with TFM and UML class diagram in two different editors during manual transformation.

It is not yet known how the changes in the class diagram should affect the TFM and whether they should affect TFM. It would be better if the modifications in TFM affected the class diagram. In this case the user would not have to start from the initial class diagram after modifying the TFM. For now the developed transformation algorithm only creates new initial class diagram that conforms to TFM. The solutions for these problems should be

found in the future research.

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