

# Graph-based Model Inspection Tool for Multi-disciplinary Production Systems Engineering

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**Abstract:** *Background.* In Production Systems Engineering (PSE), the planning of production systems involves domain experts from various domains, such as mechanical, electrical and software engineering collaborating and modeling their specific views on the system. These models, describing entire plants, can reach a large size (up to several GBs) with complex relationships and dependencies. Due to the size, ambiguous semantics and diverging views, consistency of data and the awareness of changes are challenging to track. *Aim.* In this paper we explore visualizations mechanisms for a model inspection tool to support consistency checking and the awareness of changes in multi-disciplinary PSE environments, as well as more efficient handling of AutomationML (AML) files. *Method.* We explore various visualization capabilities that are suitable for hierarchical structures common in PSE and identified requirements for a model-inspection tool for PSE purposes based on workshops with our company partner. A proof-of concept software prototype is developed based on the elicited requirements. *Results.* We evaluate the effectiveness of our Information Visualisation (InfoVis) approach in comparison to a standard modeling tool in PSE, the *AutomationML Editor*. The evaluation showed promising results for handling large-scale engineering models based on AML for the selected scenarios, but also areas for future improvement, such as more advanced capabilities. *Conclusion.* Although InfoVis was found useful in the evaluation context, in-depth analysis with domain experts from industry regarding usability and features remain for future work.


## 1 INTRODUCTION


Domain experts design production systems by modeling various different components, which are again made up of multiple other components, e.g. coil cars with motors and which are connected to conveyors. In industrial settings, the number of such components can rise up to thousands of single components, which are clustered in hierarchical structures depicting, important dependencies and relationships in relation to neighboring elements. Multiple domain experts from different disciplines are involved in this highly complex model engineering task in a so-called round-trip engineering (RTE) process (Winkler et al., 2019). Engineers receive updates from their colleagues and update the engineering artefacts


based on their domain-specific context (by using various tools and local data models). Thus, changes from different involved disciplines need to be incorporated in the work of the workgroup and can easily cause inconsistencies (Feldmann et al., 2016) and loss of changes (Mordinyi and Biff, 2015). The simultaneous contributions and adaptations to the common repository and data model result in big and complex model files, around 30 MB to several GBs with thousands of elements. Traditional model inspection and manipulation tools are mostly text-based, which are hard to perceive and manage (Schiffelers et al., 2018). However, so far, useful alternative approaches for this kind of specialised models are limited: *AML*<sup>1</sup> is a common data format, used in the engineering of production systems, based on *Extensible Markup Language (XML)*.

Text-based approaches such as XML editors, are

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useful for the automated data exchange and simple models. Unfortunately, for complex use cases common for PSE projects, models in text-based editors are very hard to read for human domain experts, and even more challenging for non-experts.

*InfoVis* is a field of research, which is concerned with how humans perceive data and how to improve this process by creating guidelines and best practices (Mazza, 2009). Unstructured and large data sets are challenging to be analysed by humans, if they are not well presented in a human-readable way. Graph-based data representation can support effective and efficient model processing (Card et al., 1999) by reducing the user's cognitive load and search effort and by supporting the recognition of patterns and data changes. Therefore, visualization approaches for this knowledge-intensive working process could be the foundation to enable easier checking for a) data consistency and (b) tracking of changes across disciplines in PSE projects.

Because of a large amount of generated engineering data in typical engineering projects, such as production plants or steel mills, an appropriate model inspection approach is essential to focus on relevant information parts to stakeholders (such as discipline-specific views).

The goal of this paper is to explore graph-based visualisation methods in PSE to improve the representation of engineering models to increase the efficiency and effectiveness of overall modeling process. Based on elicited requirements and use cases from key stakeholders, we built a software prototype and conceptually evaluated the prototype against a standard PSE tool, the AML editor. From the research, we expect the following contributions for the model-driven engineering community: The use cases can give *Information System Engineering (ISE) researchers* insights into needs for model inspection requirements for PSE engineering data sets in order to improve engineering projects and products. The research questions (RQs) are formulated as follows:

**RQ1. What are critical requirements and features for handling multi-disciplinary PSE models?** Multi-disciplinary PSE models are associated with multiple challenges, such as diverging formats views and semantics and the needed integration of various tools (Trunzer et al., 2017). Models and artefacts tend to be complex and not straightforward for human experts to analyse.

Therefore, we propose *InfoVis* a general research area to design data according to user's specific needs to improve perception and to support informed decision-making (Mazza, 2009).

However, suggested methods are often not de-

signed to support visualization in the heterogeneous engineering environments, such as the production systems domain. In order to adapt these methods to the domain's specific needs, we discuss different representation means for visualising model data. Furthermore, we analysed the basic use case of data exchange and modeling in the process of production systems engineering. We paired up with the most optimal design choices for identified challenges in PSE and derive requirements and scenarios for a graph-based visualisation tool in multi-disciplinary PSE.

**RQ2. How does the graph-based modeling approach perform compared to a standard modeling tool in PSE in terms of modeling inspection capabilities?** Based on the derived requirements, we developed a proof-of-concept software prototype, handling AML files, which applies the visualization approach to the PSE context. In a comparative feasibility study we investigated the performance of the prototype in comparison with the AMLEditor (as one example of best practices for AML data handling). The evaluation context was that both tools were tested for a sequence of steps from the use cases. Performance was measured based on Keystroke-Level Method (KLM) with focus on effectiveness and effort for data handling by measuring the time needed in both software tools.

The remainder of this paper is structured as follows: Section 2 presents related work on fundamental data structures and visualization in PSE and *AutomationML* as representative for a standardized data exchange language based on XML. Section 3 presents identified requirements and common tasks for the use case of model exchange and manipulation. We describe the solution approach in Section 4 and present the results of the evaluation in Section 5. We discuss our findings and related limitations in Section 6. Finally, Section 7 concludes and identifies future work.

## 2 RELATED WORK

This section summarizes related work on data structures and visualization in PSE and AML.

### 2.1 Visualisation Techniques

There are multiple well-known visualization approaches for structural data (Holten, 2006), common to PSE projects, such as *Rooted Trees*, *Tree Maps*, *Radial Trees* and *Force-directed Tree*, shown in figure 1.

*Rooted Trees* support the visualization of hierarchical relations (see Fig. 1a). However, for large

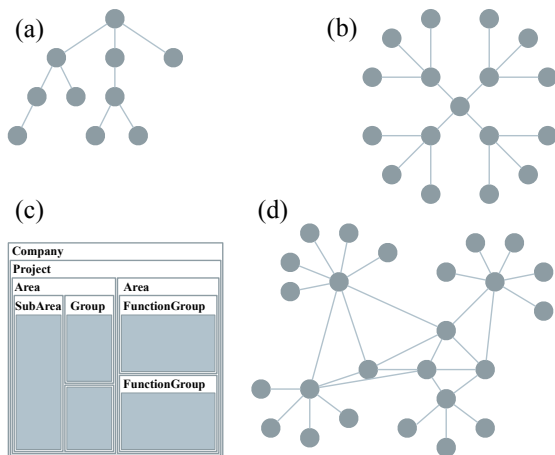


Figure 1: Tree visualizations approaches: (a) *Rooted Trees* (b) *Radial Trees* (c) *Tree-Maps* (d) *Force-directed Tree*.

data structures this representation requires additional functionality for efficient model handling.

*Radial Trees.* In comparison to the rooted tree, the representation of a *Radial Tree* has a central positioned root node, which provides a more efficient utilization of the available space (Fig. 1b).

*Tree Maps* represent the data in rectangular sections accordingly to the size of the representing data (Fig. 1c), which is better suited for displaying larger data structures, but not for cross-references.

*Force-Directed Graphs* (Fig. 1d) are usually created by algorithms simulating the position of nodes based on force simulation (force between nodes, attracting or repelling each other). The usage of the available space for visualization is optimized by algorithms.

## 2.2 Domain Modeling in Production Systems Engineering

In *PSE*, Lüder *et al.* (Lüder *et al.*, 2018) identified two major challenges for efficient data and model exchange: (a) *Unclear requirements and limited benefits of data exchange for stakeholders* and (b) *the complexity of integrating heterogeneous engineering tools and data*. Change and consistency management are important topics, but are challenging due to the multitude of data sources (Vogel-Heuser *et al.*, 2014).

These topics are often handled only in local contexts in workgroups without considering relationships outside these context, e.g., on organizational level. Furthermore, the tool-driven approach to model engineering also affects the overall process: Proprietary file formats and modeling structures hinder the seamless model integration and transformation (Biffel *et al.*,

2009). Making element and attribute changes and effects on related dependencies (between these elements) visible to involved stakeholders can increase data model exchange efficiency and can improve the quality of the overall engineering output (Biffel *et al.*, 2019). In multi-disciplinary PSE, system designs and plans are typically modeled based on hierarchical structures including a set of different views.

Although, tools help to increase productivity and product quality, there are still several shortcomings to be addressed: Lack of usability and interoperability and high complexity require high trainings effort and lots of domain expertise (Bordeleau *et al.*, 2017). Traceability modeling in heterogeneous systems is also more tailored to specific formats, such as *Ecore* for example (Mustafa and Labiche, 2015). However, consistency and changes tracking is an essential characteristic in order to guarantee high quality of outputs, such as control code or simulation models for parameter estimation (Feldmann *et al.*, 2016).

Schiffelers *et al.* have proposed the concept of multi-disciplinary ecosystems in order to formalise means for automatic consistency checking and improved model transformation (Schiffelers *et al.*, 2018). Therefore, we aim to visualise the growing hierarchical structure of plant topologies, as an important step towards increasing the efficiency in domain-specific modeling in terms of providing a better overview about data model structures. Vathoopan *et al.* describe how mechatronic AML models can be visualised to enable model-based automation engineering (Vathoopan *et al.*, 2018) and report positive initial experiences from prototype development.

## 2.3 AutomationML

In context of a PSE project, AML is an important data exchange format for modeling hierarchical structures as a foundation for efficient data exchange in heterogeneous engineering environments. AML is a standardized data format, based on XML, especially designed for storing and exchanging plant engineering information. The standard extends other already established standards in PSE, such as *Computer-Aided Engineering eXchange (CAEX)*, *COLLADA*, and *PLCopenXML* (Drath, 2009). The usage of *CAEX* enables an object-orientated approach (Drath *et al.*, 2008): *System unit classes* define system objects and can be gathered in system unit libraries. *RoleClasses* define the semantics of an object. *Interface classes* describe an abstract relation an object can have or also information which is not covered within the CAEX based model. AML files are described in a hierarchical structure, also called

Instance Hierarchy.

Because AML is a XML-based data format, engineers can view and modify engineering data with common text editors or XML editors, however for large structures this approach does not provide a clear overview.

For AML, an *AutomationML Editor*<sup>2</sup> is available. Note that the editor has been designed for supporting engineers in handling AML files and represents the recommended tool<sup>3</sup> in PSE context. Fig. 2 illustrates the *AutomationML Editor* using the intended tree structure to visualize the project instance hierarchy (1). Individual elements can be expanded to their sub-nodes, also the side panel helps to understand the project instance hierarchy (5). Other windows areas displaying further parts of an AML file such as SystemUnitClass libraries (2), RoleClass libraries (3) and InterfaceClass libraries (4). In the top panel are editing options located such as saving, importing etc. (6).

However, a major disadvantage of this editor is the poor utilization of the given screen space. The tree representation mostly expands downwards (1), which means that especially for larger structures, users have to scroll and search extensively to search for components. Further, the search functionality is quite limited, e.g., searching for attribute values of a certain device is not supported until now.

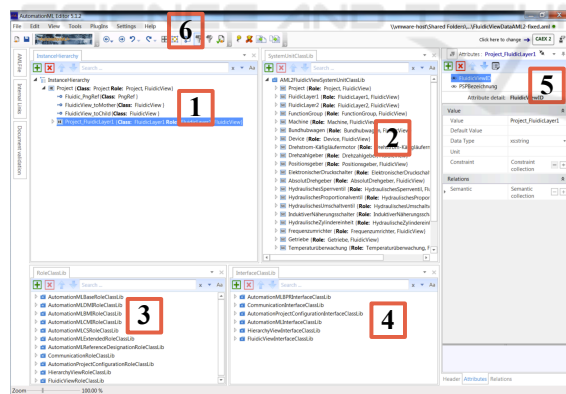


Figure 2: *AutomationML Editor* Components and a sample instance hierarchy in PSE.

Because AML represents the foundation for (a) engineering data and model exchange in PSE and (b) the identified limitations of the *AutomationML Editor* there is the need to support engineers by improving AML data handling.

### 3 REQUIREMENTS FOR THE VISUALISATION OF ENGINEERING DATA

This section summarizes identifies requirements and common use cases for the visualisation of PSE data.

#### 3.1 Requirements for an Engineering Data Visualisation

Following the *design science cycle* (Wieringa, 2014), we conducted an improvement initiative at our industry partner to explore AML data handling. In workshops with 28 domain experts from 12 workgroups, we collected material and provided data from the company partner. Based on this input we identified a set of fundamental requirements for AML data visualization and data handling in PSE context. Concluding, we derived the following requirements for a graph-based visualization approach.

*Project Hierarchy (R1).* AML uses a hierarchical structure for representing the topology of the plant. Different engineering concepts in PSE are typically organized within this structure. Thus, a visualization approach needs to support a hierarchical project structure.

*Cross-references (R2).* This requirement describes relationships and dependencies between different concepts and attributes. To prevent consistency errors, the connections between different disciplines need to be visible.

*Size of Data Structures (R3).* Typical AML files could be quite big (up to GBs of structured information in XML format). Therefore, engineers need to have a concise and efficient overview over this structure to assess individual elements.

*Discipline-neutral View (R4).* In PSE different disciplines, such as electrical, mechanical, and software disciplines, have to collaborate and exchange data. However, specific engineers want to focus on their local views (within their disciplines) without getting bothered by information that are not relevant for them. Therefore, discipline-neutral views are needed.

Note that these requirements have been elicited from industry and domain experts in context of PSE as foundation for the visualization of AML data.

#### 3.2 Scenarios for Evaluation

For evaluation purposes, we focus on typical use cases, derived from basic functions of the *Automa-*

<sup>2</sup>AML Editor: [www.automationml.org](http://www.automationml.org)

<sup>3</sup>AML Association: [www.automationml.org](http://www.automationml.org)



tionML Editor as reference implementation for AML data handling. These function include importing AML files, adding, modifying and removing AML data elements and searching for AML data. Furthermore, we include expected functions, not available in the editor, such as search for attribute values. Therefore, we derived the following set of use cases:

*UC-1: Import & Export of an AML file.* To support a round-trip engineering process (Winkler et al., 2019), the import (UC-1.1) and export (UC-1.2) of AML files is essential as the basis for data management. A user’s first step is usually the import of a AML file in order to view or edit imported data. Exporting an AML file is necessary to share data with other stakeholders or to import the data into another tool (within the tool chain) for advanced data manipulation operations.

*UC-2: Navigation in Project Data.* Engineers need to navigate through project data in order to efficiently process engineering data: (UC-2.1) Show individual components that are relevant to one specific engineering discipline and get an overview of a specific discipline; or (UC-2.2) Get an overview on relationships and dependencies to related disciplines, such as attributes relevant for the electrical and software discipline.

*UC-3: Search in Project Data.* This use case concerns the search for specific values in the project data: (UC-3.1) Engineers need to be able to search for a specific name of a component; or (UC-3.2) Engineers need to search for a specific attribute value of a component.

*UC-4: Modify Project Data.* The user also needs to be able to interact with the data: (UC-4.1) to add a component, (UC-4.2) to edit a component, (UC-4.3) to move component within the hierarchical structure, or (UC-4.4) to remove a component.

To support elicited requirements and identified use cases, we developed a prototype solution based on a graph-based visualization for AML files.

## 4 SOLUTION APPROACH

In this section we present our solution approach based on the required capabilities and requirements, and use cases.

### 4.1 Visualisation of Project Hierarchy

We decided to use a node-link graph as main visualisation approach for the project structure. Main benefit of this form is that users intuitively are aware of

the hierarchical structure of components without being trained for this visualisation technique. Furthermore, the Radial Tree visualisation was chosen since the usage of available space is much more efficient in comparison to other techniques. The project hierarchy is visualised by differently colored tree branches show in Fig. 3. The maximum of simultaneously displayed items was chosen to be two levels to reduce the load of working memory limits. By default component names are hidden to reduce unnecessary information, by hovering over the component the name of the component is displayed.

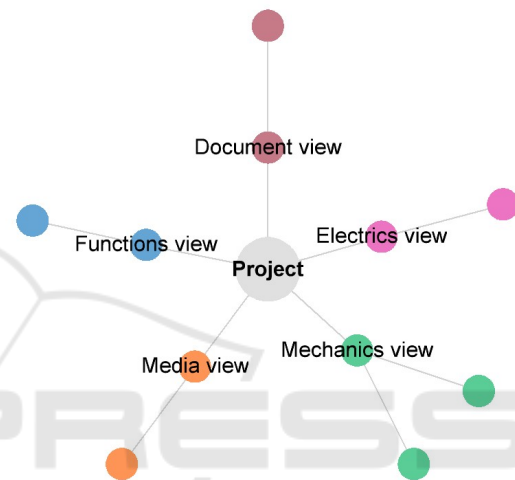


Figure 3: Discipline-specific views in radial tree representation.

### 4.2 Visualisation of Cross-references

Pure tree visualizations are not the best approach to visualize non-hierarchical relationships and dependencies, therefore the chosen Radial Tree approach needs adaptations to accommodate to the requirements described in section 3. One example for a cross-reference is the component of an electrical motor that is described in multiple disciplines: Electrical engineers specify the required power supply while mechanical engineers specify the dimensions of the motors and other parameters. Therefore, we visualise the InstanceHierarchy by drawing connections between the nodes with links, if selected. The rest of the tree is greyed out during the selection to let the user focus on the relevant connections as seen in figure 4.

### 4.3 Space-efficient Visualisation

Certain decisions were made to de-clutter the visual space, but use effective means of information visuali-

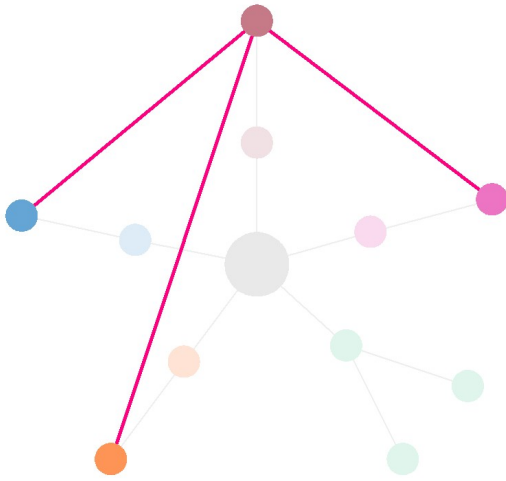


Figure 4: Visualising cross-references.

sation, and to make the most out of the limited available space:

**Force-directed Graph Algorithm** was implemented to arrange the nodes in an optimal way.

**Labels** were only displayed where needed, for example the label of the root node, for nodes representing views *Mechanical view* and currently selected nodes.

**Color** is used to visualise the view the nodes belongs to, the *Electrics view* is colored in pink, orphan nodes (without a parent), are colored in red to bring attention to them.

**Shapes** In our case, shapes codify hierarchical information about the node:

*Circles* denote components that have one or more sub-components.

*Squares* denote components without any sub-component.

*Triangles* denote orphan nodes.

**Size** This feature was only used for the root node, being bigger than the others.

#### 4.4 Evaluation Prototype

A prototype, consisting of a frontend web application and a simple backend service for data model management, was built to show the feasibility of the concepts and as a foundation for further validation. The frontend web application is based on *Angular 6*<sup>4</sup>. Further noteworthy libraries are the *Reactive Programming library RXJS*<sup>5</sup> and the *JavaScript (JS) library*

<sup>4</sup>Angular: angular.io

<sup>5</sup>RXJS: rxjs.io

*Data-Driven Documents (D3)*<sup>6</sup>. The backend service is based on *Spring Boot*<sup>7</sup>. The *User Interface (UI)* as shown in Fig. 5 consists of a main view, displaying the hierarchy of the current project (1) and import and export function (2). Nodes can be double-clicked to re-arrange the view around them. Another panel presents detailed information of the selected node (3). Currently, the following information are displayed here, *Details* (Name, ID, Parent Node), *Attributes*, *Values*. The different views can also be viewed (4). The edit function for nodes is on the bottom right. Add, remove and edit functions are also supported (5).

A search function is also implemented (6), so that users can search components by name or attribute. For better understanding of functionalities, we have provided several screencasts.<sup>8</sup>

## 5 PERFORMANCE EVALUATION

This section reports on the evaluation of the applied visualisation techniques in the PSE domain. To evaluate whether the proposed solution approach and the developed prototype supports the process performance for domain experts in real-life, we measured the tasks, introduced in Section 3.2, via the KLM first described in (Card et al., 1983).

Table 1: List of standard KLM operators, including *shorthands* and estimated *execution time* (in seconds) (Kieras, 2001).

Shorthand	Operator	Exec. time
K	Keystroke	0.12 – 1.2
T(n)	Type sequence of n characters	n x K
P	Point with mouse to target on display	1.1
B	Press or release mouse button	0.1
BB	Click mouse button	0.2
H	Move hand to keyboard or mouse	0.4
M	Mental act of routine thinking	0.6 - 1.35
W(t)	Waiting for the system to respond	t

The aim of this method is to measure the needed execution time by expert users. To achieve this, per-

<sup>6</sup>Java Script Library D3: <https://d3js.org/d3.js.org>

<sup>7</sup>Spring Boot: [spring.io/projects/spring-boot](https://spring.io/projects/spring-boot)

<sup>8</sup><https://qse.ifs.tuwien.ac.at/2019-graph-visualization/>

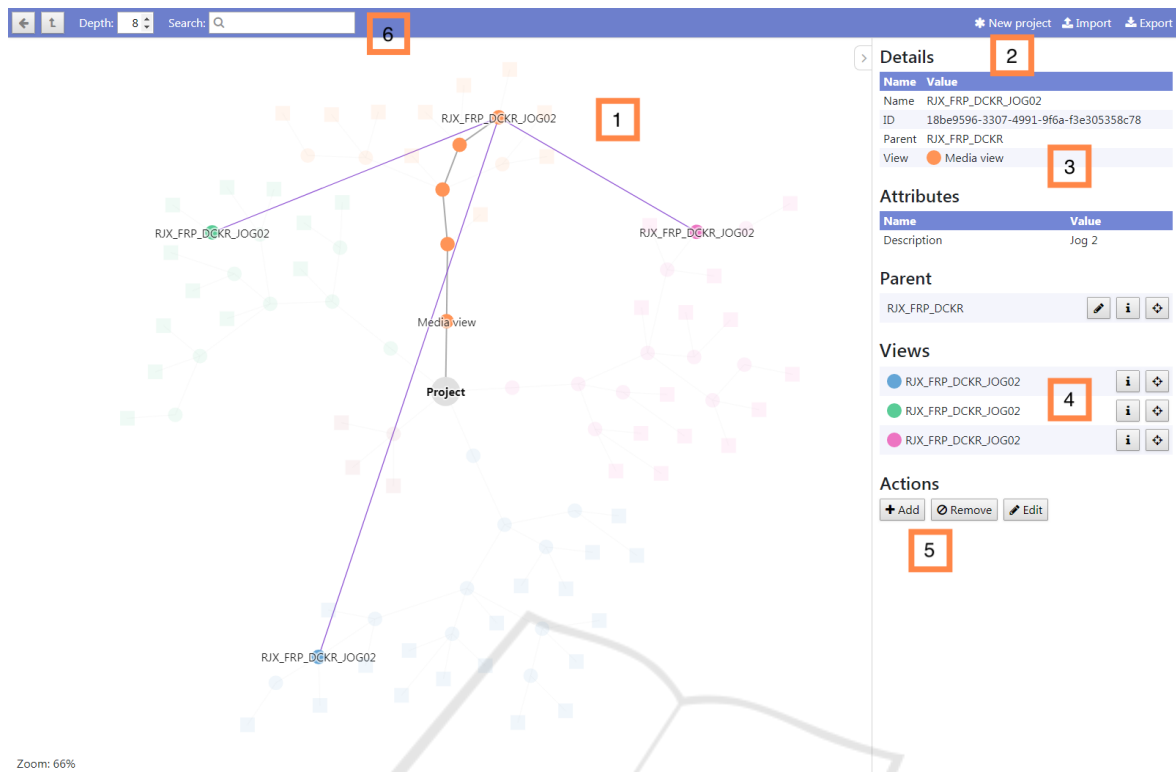


Figure 5: User Interface of the Visualization Software Prototype.

formed tasks are broken into atomic keystroke-level actions. For so-called *Operators*, a standard set of actions and empirical data has been collected that represents the average execution time frames, which can be observed in Table 1. The method can also take into account *Mental Operators*, breaks where the user stops the action and thinks either to find a function in the UI or recalling an information. Finally, all execution times are added up, so the time efficiency between different systems can be measured. To test an initial evaluation, a relatively small and simple data set was created to measure performance between the *AutomationML Editor* and the *software prototype*. To imitate the multi-disciplinary engineering environment, that is common in PSE, 98 components were created, which were modelled in different views (disciplines). The following tasks were measured, according to the derived requirements and grouped by the scenarios introduced in Section 3.2:

**UC-1 Import & Export of an AML File**

- Task-1a Import an AML file
- Task-1b Export an AML file

**UC-2 Navigate in Project Data**

- Task-2a Showing only components relevant to a specific engineering discipline

- Task-2b Showing which other views a component is related to

**UC-3 Search in Project Data**

- Task-3a Searching for a component by name
- Task-3b Searching for a component by attribute value

**UC-4 Modify the Project Data**

- Task-4a Add a new component
- Task-4b Editing the details of a component
- Task-4c Changing the hierarchy of a component
- Task-4d Removing a component

**5.1 Results**

In this section we focus on the calculations of the first use case *Import & Export of a AML file* in both *AutomationML Editor* and the *Prototype Solution*. Table 2 presents the summarized results of all use cases. For details refer to (Rinker et al., 2019). The summarized results in Table 2 show, that except from two scenarios *import an AML file* and *edit project data* the proposed prototype fares better measured with the KLM method. These results are promising that the designed solution could help PSE engineers to manage engineering models more efficiently. However,

this hypothesis must be tested in more detail in future work.

### UC 1.1: Importing an AutomationML File

**AutomationML Editor.** (1) Initiate the import (decide to carry out the task) **M** (2) Find, point to and click the "Open a file" button **M, P, BB** (3) Wait for the "Select file" dialog to open **W(0.5)** (4) Find the desired file in the shown list **M** (5) Point to to the desired file **P** (6) Double click the left mouse button **2BB** (7) Check that the root component is visible in the Instance Hierarchy window **M**

$$\text{Total time} = 4\mathbf{M} + 2\mathbf{P} + 3\mathbf{BB} + \mathbf{W}(0.5) = 4*1.2 + 2*1.1 + 3*0.2 + 0.5 = 8.1 \text{ sec}$$

**Prototype.** (1) Initiate the import (decide to carry out the task) **M** (2) Find, point to and click the "Import" button **M, P, BB** (3) Wait for the "Select file" dialog to open **W(0.5)** (4) Find the desired file in the shown list **M** (5) Point to the desired file **P** (6) Double click the left mouse button **2BB** (7) Wait for the graph to initialize **W(1.5)** (8) Check that the root component is visible in the main view **M**

$$\text{Total time} = 4\mathbf{M} + 2\mathbf{P} + 3\mathbf{BB} + \mathbf{W}(1.5) + \mathbf{W}(0.5) = 4*1.2 + 2*1.1 + 3*0.2 + 1.5 + 0.5 = 9.6 \text{ sec}$$

### UC 1.2: Exporting an AutomationML File

**AutomationML Editor.** (1) Initiate the export (decide to carry out the task) **M** (2) Find, point to and click the "File" dropdown menu **M, P, BB** (3) Wait for the "File" dropdown menu to open **W(0.5)** (4) Find, point to and click the "Save as..." menu item **M, P, BB** (5) Wait for the "Save as" dialog to open **W(0.5)** (6) Decide what name the new file should be given **M** (7) Move hand from mouse to keyboard **H** (8) Enter the name of the new file ("export.aml") **T(10)** (9) Hit the Enter key **K** (10) Wait for the file to be stored **W(0.5)**

$$\text{Total time} = 4\mathbf{M} + 2\mathbf{P} + \mathbf{H} + \mathbf{K} + 2\mathbf{BB} + \mathbf{T}(10) + 3\mathbf{W}(0.5) = 4*1.2 + 2*1.1 + 0.4 + 0.28 + 2*0.2 + 10*0.28 + 3*0.5 = 12.38 \text{ sec}$$

**Prototype.** (1) Initiate the export (decide to carry out the task) **M** (2) Find, point to and click the "Export" button **M, P, BB** (3) Wait for the "Save as" dialog to open **W(0.5)** (4) Decide what name the new file should be given **M** (5) Move hand from mouse to keyboard **H** (6) Enter the name of the new file

("export.aml") **T(10)** (7) Hit the Enter key **K** (8) Wait for the file to be stored **W(0.5)**

$$\text{Total time} = 3\mathbf{M} + \mathbf{P} + \mathbf{H} + \mathbf{K} + \mathbf{BB} + \mathbf{T}(10) + 2\mathbf{W}(0.5) = 3*1.2 + 1.1 + 0.4 + 0.28 + 0.2 + 10*0.28 + 2*0.5 = 9.38 \text{ sec}$$

Table 2: Calculated execution times for the tasks (in seconds), first performed with *AutomationML Editor* and then with the *Prototype* solution.

Tasks	AML-Editor	Prototype
Task-1a	8.1	9.6
Task-1b	12.38	9.38
Task-2a	-	4.4
Task-2b	36.3	13.9
Task-3a	18.98	12.16
Task-3b	-	12.44
Task-4a	35.28	22.4
Task-4b	13.18	13.68
Task-4c	9.0	8.7
Task-4d	35.6	10.4

## 6 DISCUSSION

This section discusses results of the research questions introduced in Section 1.

### RQ1. What are critical requirements and features for handling complex PSE models ?

We derived requirements and actions that are usually performed by engineers in multi-disciplinary environments in Section 3. The following requirements were identified: *The ability to represent project hierarchy, The capability to represent cross-references between components, An efficient way to represent large data structures and A discipline-neutral view.* Furthermore, we derived the following four basic use cases described in Section 3.2, which are representative for the daily work of an engineer in PSE: *UC-1 Import & Export of an AML file, UC-2 Navigate in Project Data, UC-3 Search in Project Data, UC-4 Modify the Project data.*

### RQ2. How does the graph-based modeling approach perform compared to a standard modeling tool in PSE in terms of modeling inspection capabilities?

To answer this research question, we designed and implemented a web-based prototype to test whether our design decisions could have a positive impact on the effectiveness of handling engineering data. To test this hypothesis, we conducted a comparison study with a default PSE-modeling



tool the *AutomationML Editor* and measured with KLM, needed steps for both approaches. The outcome showed promising results in terms of modeling efficiency in favor of our software prototype. However, the results must be validated also with more complex use cases and under different aspects, such as understandability.

**Limitations.** There are certain limitations and threats to validity to this work: The prototype in its current form, only covers the discussed scenarios, however there are more advanced and complex use cases, that are necessary for the daily work and to support true round-trip engineering in PSE. The generated test data was relatively simple and small in comparison to real-world production system data sets. Furthermore, it does not cover the whole functionality of the AML standard, such as *SystemUnitClasses*, *RoleClasses*, and references to external resources. Furthermore, the visual aspects for graph-based model inspection need to be tested if they produce better results for model comprehension of users.

Concerning the evaluation, KLM is a static calculation method. This validation does not test the data with real participants, regarding usability. These limitations should be covered in future work to ensure increased validity for the results.

## 7 CONCLUSION AND FUTURE WORK

Graph-based model inspection approaches in PSE have not gained much attention so far, although there are various benefits of implementing such a visualisation: Such tool-based solutions can provide a better understanding of project relationships and dependencies between disciplines. The holistic overview over multiple disciplines has the potential to decrease defects and effort for data integration, such as consistency and change checking. Consequently, data quality and chances for successful completion of PSE projects could be increased.

We introduced and investigated PSE scenarios and InfoVis methods to improve the model perception in PSE. Our proposed solution has the mentioned drawbacks and shortcomings that need to be addressed in future research. However, the identified gaps in research, the requirements for visualising engineering data and proof of concept in form of a developed software prototype contribute to the field of model-based engineering and can be a foundation for future re-

search. Our results are an initial step to gather knowledge in the area of applying InfoVis methods in the PSE domain to improve the model quality in a multi-disciplinary industrial context.

**Future Work.** To overcome the limitations of the basic test data and to evaluate the findings of this paper additional research is needed. Suggestions for future work is to extend and configure the prototype with special test data-sets for each discussed use case and to collect empirical data instead of relying on the KLM method. Usability tests or field studies would be viable approaches and also the testing of other visualisation techniques could add more value to the research. In this work we focused on visualising the project hierarchy, to make it more useful for real-world applications, more functions of AML should be added.

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