

Decision Support for Production Control based on Machine Learning by Simulation-generated Data

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Abstract: Data-oriented approaches enable new opportunities to analyze processes and support managers in decision-making during planning and control tasks. In particular, the application of simulations has been a widely used tool for many years to evaluate alternative system configurations or to predict future process outcome. Due to a rapidly changing environment in a cross-linked domain such as production and logistics systems, more and more decisions have to be made in a shorter time under consideration of multi-factorial influences. Simulation based approaches often reach limits regarding time constraints assuming limited computing power. The article describes how data, generated by production and logistics simulation can be used to train a machine learning model. Thus, the generalized framework presented can be utilized to support decision-making during planning and control tasks. By applying the framework to a case study on order sequence optimization, it was possible to verify its feasibility and potential to improve the operational performance of a manufacturing system.

1 INTRODUCTION AND PROBLEM STATEMENT

The ongoing technological progress enables new potentials regarding planning and control of production and logistics systems (Windt et al., 2008). One fundamental aim of computational applications in this field is to support managers in time-consuming activities or activities with a high degree of complexity regarding decision-making. In particular, potential through data-oriented approaches (e.g., simulation or machine learning) can be leveraged in areas where enormous amount of data and its situational dependency has to be considered. (Hasan et al., 2016; Koot et al., 2021)

Simulations have been used for many years to support decision-making during planning of production and logistics systems (Pfeiffer et al., 2016). The use of simulations in production control will also become more important due to the further

implementation of digital twins. A digital twin is a virtual representation of a physical object or process (Kauke et al., 2021). It should help to understand the behavior of an object by a dynamic prediction based on diverse data (Qi and Tao, 2018). Simulations are often an essential part of digital twins (Kritzinger et al., 2018).

The rising complexity of production and logistics systems also leads to increasingly demanding requirements for simulation models and necessitate an growing amount of simulation runs in order to better represent the reality (Rose, 2007). In particular, executing different scenarios can make simulation runs computing and time intensive. Despite increased computing power, simulating various problems can take more time than is available (Rose, 2007). In case of time-critical decisions, this might imply that not all alternative scenarios can be simulated in time. Thus, only an insufficiently evaluated decision can be made. Machine learning (ML) can provide a solution to this problem. Based on a trained ML model

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enormous amounts of data can be processed and evaluated faster and, thus, time-critical decisions can be made on time.

This article presents a framework for application of simulation models of manufacturing and logistics processes to generate data in order to train an ML model. Based on an ML model that has been trained in advance, the objective is to support decision-making through predictive analytics for planning and control tasks in manufacturing and logistics systems. The approach describes important information flows and process steps required. The framework is designed to tackle two challenges. On the one hand, the approach can help to cope with the issue that simulating different scenarios takes more time than is available for time-critical decisions. On the other hand, it enables the training of ML models in processes with a quantitatively or qualitatively limited data basis. Additional simulation-generated data can be provided as training data, thus, enabling better control decision. This can increase the performance of a production and logistics system significantly. With regard to the current performance and applicability of ML, as well as the extensive availability of simulation tools for production and logistics systems, this article aims to answer the following research question (RQ):

RQ: *How can a generalized framework for machine-learning-application based on discrete-event simulation be described in order to be implemented for decision-support in production and logistics control system with insufficient data quality and quantity?*

2 RESEARCH ADVANCES

In following section, current research advances in simulation and ML as well as applications within manufacturing and logistics systems are described.

2.1 Simulation of Production and Logistics Processes

A simulation is a method of reproducing a system in an experimentable model, which can be used to observe and analyze the temporal behavior of complex systems (VDI 3633, 2018). Simulations can help companies develop, implement, and execute plans and strategies, giving them a significant competitive advantage. They have proven their potential by predicting performance, utilization, bottlenecks, as well as analyzing interactions of

different components of a system. Results of simulations can significantly improve decisions in terms of planning and control. A key advantage compared to other operations research approaches is the ability to perform experiments with different elements of a business system (Agalianos et al., 2020). Fowler and Rose mention further advantages such as time compression, component integration, and risk avoidance. Simulation models are already often used for applications in high-tech production systems such as semiconductor or automotive industries (Fowler and Rose, 2004).

Application scenarios of simulation models regarding short-term decision-making within production and logistics systems are described below. Korth et al. developed a simulation model within a digital twin for a critical real-time use case in logistics. Objective of the application is to support shift planning of employees and time window planning within a warehouse (Korth et al., 2018). Kauke et al. describe a digital twin for order picking systems by using a simulation. It is emphasized that due to a high system complexity, simulation is often the only way to check different parameters of a picking system. Simulations should help to support decisions like the size of picking orders, use of employees, or order-release strategies (Kauke et al., 2021). Further applications of discrete-event simulation within production and logistics systems are shown by Agalianos et al. in their literature review.

However, the literature indicates that in particular real-time simulations are still in early development phase. According to the current state, the application of simulation for time-critical decisions is only possible with: (1) use of a simulation model that runs continuously and is synchronized with the factory, (2) automated modeling of a simulation models based on the factory data basis, or (3) by simplifying the simulation (Fowler and Rose, 2004; Rose, 2007).

2.2 Simulation-based Machine Learning in Production and Logistics Systems

In literature the combination of ML and simulation models are described in different applications. Vernickel et al. introduce a ML approach for parameterizing and synchronizing a material flow simulation model. This approach shows how ML can be used to identify relevant process information from a dataset and integrate this information into a simulation model. This enables a better determination of resource processing time compared to a normal simulation model (Vernickel et al., 2020). Nagahara

et al. pursue a job sequencing rule identification method by using ML to generate an automatic modeling of operational control rules for a simulation. Another approach is presented by Müller et al. using a material flow simulation to control automated guided vehicles which communicates with other digital twins, e.g., in manufacturing cells. Other author attempts to validate an ML model for predicting disruptive effects in production logistics by simulation models (Vojdani and Erichsen, 2018). The generated data of a simulation model represent real production data. This could be important as some companies do not have the necessary data basis to use ML. Data from simulation models are often the only way to test an algorithm's applicability in advance and to transfer them to a real production or logistics system. Pfeiffer et al. describe an approach for multi-model-based prediction of lead times within a manufacturing system. The method is tested on data generated by a simulation model.

The literature analysis shows that the application of simulation in combination with ML in production and logistics systems increases. The lack of sufficient real production and logistics data encourages the usage of simulation models to generate data for ML. In summary, three possible applications for the collaborative use of ML and simulations can be identified. First, ML can support simulation runs by optimizing the parameterization of simulation models. Secondly, ML could make complete predictions on its own and replace the entire simulation model (also called surrogate modelling) (Bárkányi et al., 2021). The third application is to use simulations to generate data of production and logistics systems for training and validating ML models.

3 MACHINE LEARNING FRAMEWORK BASED ON SIMULATION DATA

Section 3.1 describes the developed framework with all components required for the implementation and section 3.2 presents an application example by a specific case study.

3.1 Components of the Framework

The framework consists of different components which are shown in Figure 1. The following components are required: (1) problem statement level, (2) input data to perform a simulation run, (3) a

validated simulation model, (4) output data of a simulation run, (5) a data preparation utility, and (6) a selected ML model.

Based on a key performance indicator (KPI) system and the deviation between target and actual values, an identified potential for optimization in the respective production and logistics system serves as the starting point for the application. Consequently, a target can be determined. This target has to be reflected in the real system by one or more KPIs (e.g., lead time, throughput, failures). The factors that influence the target (process parameters and process constants) or other causes have to be determined from the real production and logistics systems. Due to the fact that not all influencing factors can be adjusted, control variables have to be defined. Various process analysis methods as well as expert knowledge have to be used for this. This can be done manually (e.g., by Value Stream Mapping) or with data-oriented approaches (e.g., by rule-based or ML approaches). The identified control variables as well as the target KPIs will be used for the ML model.

After the problem statement and the analysis of the process, simulation input data has to be prepared in order to generate sufficient simulation output data. Also, different control variables have to be defined, so that the simulation model can be parameterized depending on the application. This simulation input is used for a validated simulation model of the production and logistics system. The model should reflect the real process in as much detail as is reasonable based on the defined target KPIs and influencing factors. It is necessary to ensure that results of this model have been checked in advance and produce comparable results to the real process. For this purpose, it is important to use the same data structure between input data of the simulation and the real system. This is critical to validate the results of the simulation. It has to be mentioned that by using simulations as well as simulations in combination with ML multiple factors for inaccuracies can exist. Further research is required on this issue. These effects are not considered in this article.

The simulation input (e.g., production or transport orders, resources, etc.) required for implementing a simulation model can be taken from different systems such as Enterprise Resource Planning (ERP), Manufacturing Execution System (MES), or Warehouse Management System (WMS). The aforementioned input should be used for the simulation model as well as the ML model. Based on the defined simulation input (2) and a validated simulation model (3), the required output data (4) for determining the target KPIs can be generated.

Through the use of a simulation model it is possible to generate multiple years' worth of data where only the input variables of the system have changed. Thus, the configuration as well as the restrictions of the production and logistics systems are the same. This allows occurrences that happen very rarely to be reflected in the data and provide comprehensive data for training an ML model. Furthermore, existing datasets or datasets with insufficient quality and quantity can be enriched with additional data. For determining the number of entries in the dataset required, it has to be considered that the duration of a single simulation run can be a regulating variable. It is not possible to specify the quantity of required entries in a dataset. This is due to different factors such as the complexity of the simulation as well as the number of process parameters. The complexity of the problem to be solved or the ML task can also influence the number of entries.

Furthermore, the input and generated output data of each simulation run (=simulation results) must be stored together. This can be done using a database system e.g., SQLite, etc. Next, the dataset can be split by a random training and test splitting function for cross validation. The training is performed with the available features (=simulation input) and labels (=simulation output). Once the generated data has been splitted, it is analyzed in the next step using various data preparation methods. Where, incorrect or missing data are sorted out. By using a simulation model only failed simulation runs or incorrect models can create erroneous data. In case of using a validated simulation model, no erroneous simulation runs should occur at this step. Nevertheless, the results should be checked as failed simulation runs can create incorrect or incomplete data. Furthermore, data argumentation as well as techniques for dimensionality reduction can applied.

In complex problems, ML clustering (e.g., K-Means, etc.) may be used to automatically find patterns or correlations in the data. This allows to create classes, which substitute the original label. Techniques such as *scaling* and *principal component analysis* (PCA) can used to improve model performance. This may help to cope with imbalanced data and improve the ML result. Subsequently, it must be decided which ML learning type, ML class, and finally ML model are roughly suitable. As labels are available, supervised learning is selected. *Supervised learning*, involves learning with different features of a dataset, annotated with a label. The goal is to map input to output values by minimizing the discrepancy between real and predicted values within the dataset (Goodfellow et al., 2016). Through the

description of the application scenario, an ML class can be specified e.g., classification or regression. Thus, possible models can be delimited. A *regression* model attempts to predict continuous values based on given data (Han et al., 2012). On the other hand, a *classification* model aims to predict a correct class from several classes of data (Han et al., 2012).

As shown in Figure 1, it is important to define the output requirements in order to be able to evaluate the final ML results. Nevertheless, a specific requirement cannot be described due to the different application scenarios within production and logistics systems. However, the proposed solution must be better than the current approach. Thus, the performance or reliability of the system should be increased, such as lower throughput times, better adherence to schedules, or an increased throughput. These KPIs can be specified in percentages or absolute numbers.

After training, the model is validated with a comparison between a prediction of previously unknown data against the labeled data. Thus, the ML-based results are referred to as predicted, while the simulation-based results are referred to as real. It is analyzed whether the prediction accuracy achieved by the ML model is sufficient to meet the defined output (performance) requirements. Based on the chosen ML model, metrics are used to quantify the ML results. For regression tasks 'mean absolute error' and 'root mean squared error' can be applied. In classification, 'accuracy', 'recall', 'precision', and 'f1-score' can be used.

Depending on the complexity and quality of the ML results, this step leads to further iteration loops as shown in Figure 1. If *further data generation* is chosen, the amount of data is increased step by step. In *performance enhancement* the settings of the ML model (e.g., further data preparation) or the complete ML model itself (e.g., other algorithm classes or algorithm) is adjusted. If the results of the ML model correspond to the previously defined requirements, the model can then be tested with real (historical) data. However, it should be mentioned that this step can only be performed if data of the real system is available. Otherwise, this step must be performed with the future real system data. Depending on the result, this step leads to the execution of the corresponding feedback loop. If these results match the test data results in terms of accuracy, the ML model can be used in the real system as a decision support tool. Here, the ML model helps to decide whether a replanning is necessary or only a few adjustments (control variables) are required. In the following, the key applications of the framework are demonstrated by means of a case study.

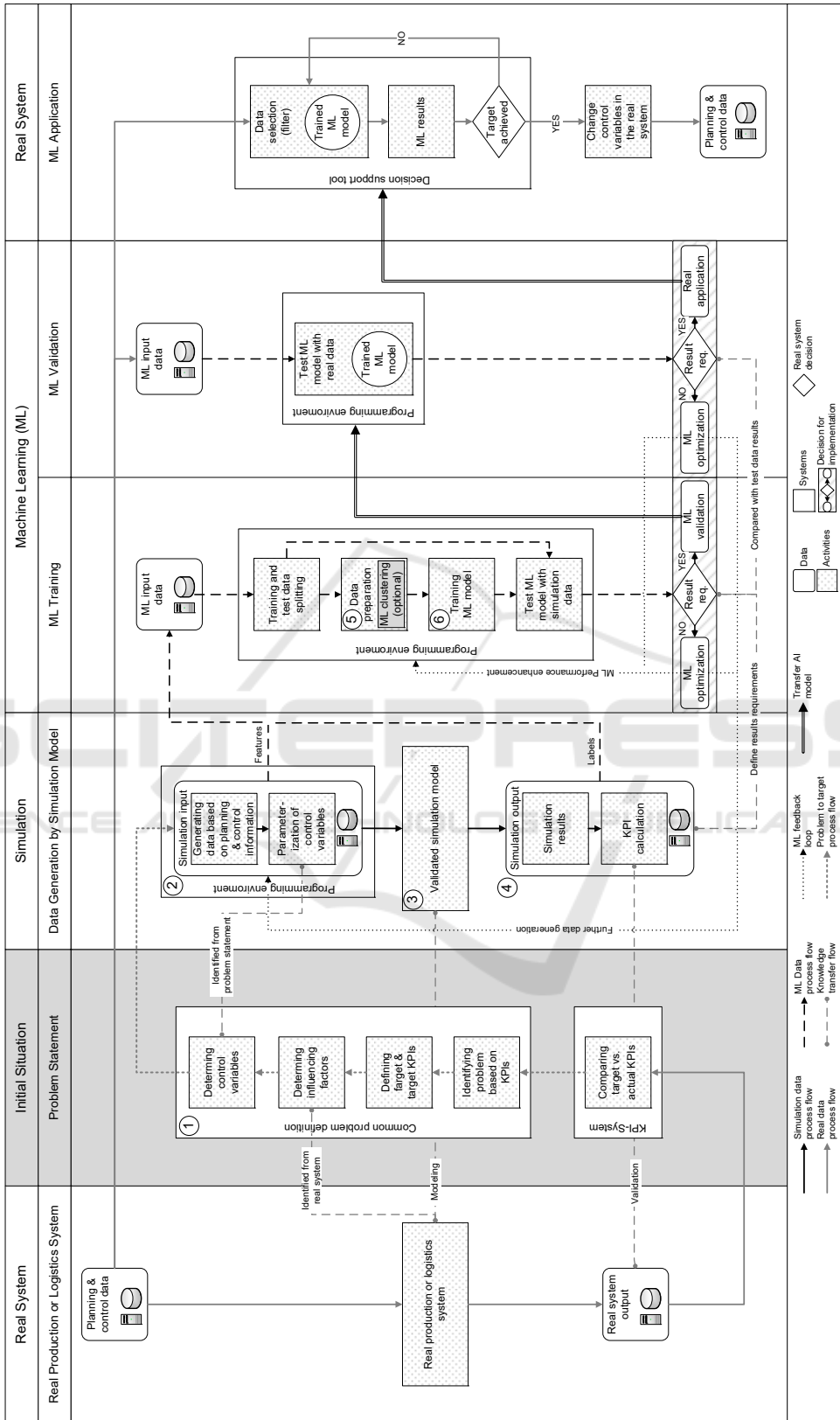


Figure 1: Framework for training an ML model with simulation-generated data of a production and logistics system.

3.2 Case Study

The case study represents a U-cell assembly line of a medium-sized company and is exemplarily set up in the Technology Center for Production and Logistics Systems (TZ PULS) of the University of Applied Science Landshut (Blöchl and Schneider, 2016). A simulation model was built up in Plant Simulation based on the real system and validated against multiple KPIs (e.g., throughput in units, cycle time etc.). As the U-cell assembly line is used for educational purposes, the data from the educational production runs were used for validation. As displayed in Figure 2 the whole value stream from goods reception over storage to assembly and finally goods issue is simulated. In the considered system, floor rollers in six different variants are assembled in seven steps. The input data are the production orders of the assembly line. Goods reception, storage, and goods issue are only influenced indirectly through requests within the U-cell.

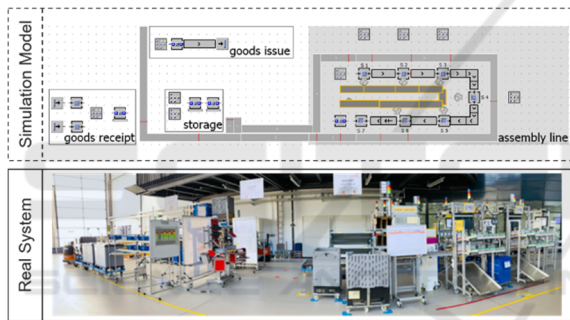


Figure 2: Representation of the real system and simulation model in the TZ PULS.

The identified potential for optimization is that the assembly line in question has a fluctuating throughput per working day, resulting in a lower average throughput than planned. Hence, the considered target KPI is *throughput in units*. Since this KPI depends on many different influencing factors, it was necessary to narrow down the scope with regard to the problem to be solved. The following restrictions have been placed on this: the feasibility of the solution should not involve any physical changes to the material flow and should be implementable in a short time without additional costs. Consequently, the adjustment of the production order sequence was identified as a changeable and monitorable control variable. Thus, the goal was to predict the throughput in units based on the production order sequence using ML. The production orders as well as the throughputs generated by the simulation model are combined to form the input data for the ML model.

To verify the functionality of the ML model, a set with 1,000 random production orders sequences (*numpys.random.choice*), are prepared. The distribution of variants within a production order is 60 % for high-runner, 30 % for middle, and 10 % for least demanded variants. Considering their distribution within the production orders, the six different variants were sequenced randomly. The number of items per production order has been limited to 751 units, since this number is the maximum output quantity of the assembly line for one working day. Each simulation run corresponds to the processing of a production order per working day with two shifts and sixteen hours of working time. The output data of the simulation (=throughput in units) is used as label.

The first approach was to predict the *throughput in units* without clustering. Classic non-linear regression algorithms (logistic regression, elastic net) struggle to identify patterns in the data probably because of the large number of features (751 features). A production order consists of 751 different products that can be distinctly sequenced according to its distribution (60 % - 30 % - 10 %). This results in an extremely large amount of possible production order sequences ($\approx 10^{289}$). Hence, regression models seemed to predict only floating averages. These predictions showed a ‘mean absolute error’ of 162 units. Consequently, the approach was discarded and following classification model was selected.

To increase the prediction accuracy the simulation model results are first clustered into five classes. K-Means (*sklearn.cluster.KMeans*) was used to identify five different clusters. The result of the clustering replaces the label *throughput in units* for the upcoming classification task. Furthermore, the four clusters with lower yields are grouped together. Further data preparation contains scaling (*sklearn.preprocessing.StandardScaler*) and finally a PCA (*sklearn.decomposition.PCA*) step keeping 96 % of the components.

Hence, the class of the ML model is defined as classification of the KPI *throughput in units* represented by previously mentioned clusters (high and low yield). The objective is to classify whether a given production order sequence will produce a high yield or not. Due to the fact that input data can be categorized as features and output data of the simulation model as labels, supervised learning can be applied as ML type. Since this is a classification, regression algorithms can be named for delimitation of the algorithm class. For the case study a *multilayer perceptron (MLP) model* (*sklearn.neural_network.MLPClassifier*) is used for classification. MLP is one

of a widely used algorithm which consists of a fully connected input and output layer with multiple hidden layers and is only feedforward (Goodfellow et al., 2016). They form the basis of all ANN and are suitable for unknown structures in the data.

Hence, the classification task has to separate between the two classes high and low yield. High yield should contain production order sequences with a high throughput in units and vice versa. In Figure 3 training and test data as well as the mean (=708 units) of the throughput in units - before applying the ML model - are displayed.

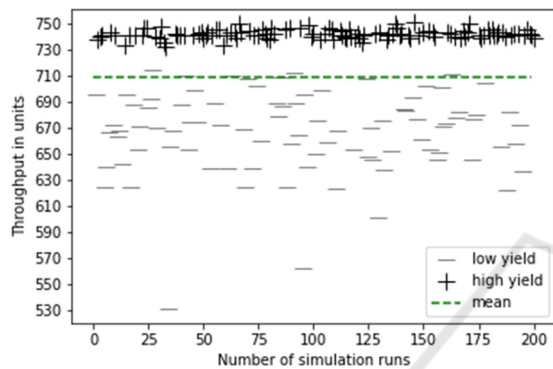


Figure 3: 200 production orders with random sequences with corresponding throughput in units.

The requirements for the validation of the ML result were defined as an increase of the average throughput in units by 1% (≈ 7 units) of each working day. To split the dataset into training and test data a random data split function (`sklearn.model_selection.train_test_split`) is used. The results of the classification are presented below.

4 RESULTS

In order to verify the approach, the predicted results are compared with the simulated throughputs in units. The maximum accuracy reached is 68 % with an f1-score of 73 % for the high yield class (Table 1). In addition, 60 % of the given production orders are correctly classified into low yield class.

Table 1: Results of the ML model (MLP).

	precision	recall	f1-score
high yield (1)	0.69	0.78	0.73
low yield (2)	0.67	0.55	0.60
accuracy	-	-	0.68

The *precision* value shows the true and false positive rate of all positive values. As seen in Table 1 a majority of prediction is correct. Through *recall* the true positive and false negative ratio is described. *F1-score* is defined as the harmonic mean of the precision and recall. Last but not least the *accuracy* of both classes shows the correct prediction of the total number of predictions for the two classes high and low yield.

The results prove that the approach is able to identify the high yield class with a high probability. The classification of the low yield classes is not as good as that of the high yield classes, i.e., it is harder to classify production order sequences with lower throughput in units than vice versa. By applying the approach presented in this paper, with a 68 % accuracy of the trained ML model, the mean value of the throughput in units can be increased by 10 units from a mean value of 708 units (Figure 3) to 718 units (Figure 4). Further, the variability of the throughput has also been reduced. This fulfilled the target of increasing the average throughput in units by 1 %. These results confirm the successful application of the framework by using a simulation model to generate input data for a ML model in this specific case study.

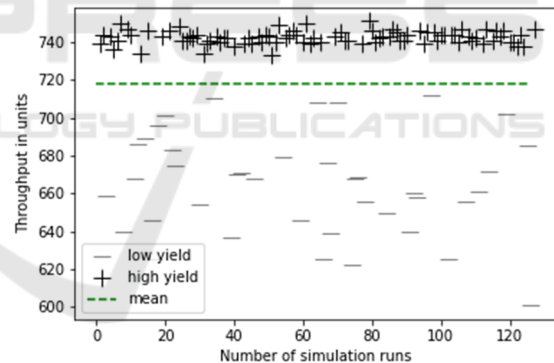


Figure 4: Throughput in units of the 127 pre-validated production orders.

5 DISCUSSION

In the following section the results are discussed. The implementation of the framework within a case study shows exemplarily that simulation models can be used to generate data to train ML models. The results of classifying the throughput in units based on production order sequences, shows an accuracy of 68 %. If the accuracy satisfies the requirements of the process, the ML model can be used as a decision support tool for planning and control task in

production and logistics systems. Furthermore, it is possible to classify the production order sequence faster than with a simulation model. For the case study a complete simulation run took 20 seconds while a single classification required 0.01 seconds. Although these figures only apply in this specific case study. Further research on time-savings is required. This enables faster decision-making as compared to a simulation model in the presented case study. Also, it is shown that the framework applied is suitable for extend an insufficient data basis (quantity and quality) of processes from production and logistics systems with additional data in order to train an ML model. With these results and the provided limitations, the RQ can be answered: Key elements of the framework are a well described *problem statement* based on target KPIs and control variables, generated *simulation input data* based on the identified control variables, a *validated simulation model* for data generation as well as suitable *data preparation* step for an appropriate *ML model*.

The framework can also be applied to other control processes within production and logistics systems. Nevertheless, there are still some limitations. First of all, it should be mentioned that, there is still room for improvement regarding the ML model. The determination of suitable AI models with regard to this specific problem of production order sequencing has already been studied by (Rissmann et al., 2022). It can be stated that the application of more specific ML models, such as deep neural networks, could provide even better results. Further investigation is expected to demonstrate how the application works on other random problems (e.g., failures, downtimes etc.) within production and logistics systems. Furthermore, only the classification of throughput in units was tested. For other KPIs, such as the prediction of the production time of individual units or lead time, the simulation-based data may have to be enriched.

6 SUMMARY AND OUTLOOK

In this paper, we present a framework that supports the implementation and training of ML models based on generated datasets from production and logistics simulations. To achieve this, the input and output data of a simulation model are used for training. Thus, ML models can be developed even in processes with limited data or insufficient data quality, which can then be used for decision support. By applying the approach within an exemplary case study, the ML model was able to increase the average throughput.

In future research activities, the existing simulation model is to be supplemented by further influencing factors such as downtimes and failures. This will allow the simulation model to reflect a real production and logistics system even more accurately. The next research steps will be the implementation of a data-oriented problem identification and optimization approach based on KPIs as well as another verification of the approach in a real production and logistics system.

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